# python-can

Release 3.2.0

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The **python-can** library provides Controller Area Network support for Python, providing common abstractions to different hardware devices, and a suite of utilities for sending and receiving messages on a CAN bus.

**python-can** runs any where Python runs; from high powered computers with commercial *CAN to usb* devices right down to low powered devices running linux such as a BeagleBone or RaspberryPi.

More concretely, some example uses of the library:

- Passively logging what occurs on a CAN bus. For example monitoring a commercial vehicle using its OBD-II port.
- Testing of hardware that interacts via CAN. Modules found in modern cars, motocycles, boats, and even wheelchairs have had components tested from Python using this library.
- Prototyping new hardware modules or software algorithms in-the-loop. Easily interact with an existing bus.
- Creating virtual modules to prototype CAN bus communication.

Brief example of the library in action: connecting to a CAN bus, creating and sending a message:

```
#!/usr/bin/env python
   # coding: utf-8
2
   This example shows how sending a single message works.
5
6
7
   from __future__ import print_function
9
10
   import can
12
   def send one():
13
14
       # this uses the default configuration (for example from the config file)
15
16
       # see https://python-can.readthedocs.io/en/stable/configuration.html
       bus = can.interface.Bus()
17
18
       # Using specific buses works similar:
19
       # bus = can.interface.Bus(bustype='socketcan', channel='vcan0', bitrate=250000)
20
       # bus = can.interface.Bus(bustype='pcan', channel='PCAN_USBBUS1', bitrate=250000)
21
       # bus = can.interface.Bus(bustype='ixxat', channel=0, bitrate=250000)
22
       # bus = can.interface.Bus(bustype='vector', app_name='CANalyzer', channel=0,...
23
   →bitrate=250000)
       # ...
24
25
       msg = can.Message(
26
           arbitration_id=0xC0FFEE, data=[0, 25, 0, 1, 3, 1, 4, 1], is_extended_id=True
27
28
       try:
30
           bus.send(msq)
31
           print("Message sent on {}".format(bus.channel_info))
32
       except can.CanError:
33
           print("Message NOT sent")
34
   if __name__ == "__main__":
37
       send_one()
38
```

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# CHAPTER 1

Installation

Install can with pip:

\$ pip install python-can

As most likely you will want to interface with some hardware, you may also have to install platform dependencies. Be sure to check any other specifics for your hardware in *CAN Interface Modules*.

# 1.1 GNU/Linux dependencies

Reasonably modern Linux Kernels (2.6.25 or newer) have an implementation of socketcan. This version of python-can will directly use socketcan if called with Python 3.3 or greater, otherwise that interface is used via ctypes.

# 1.2 Windows dependencies

### 1.2.1 Kvaser

To install python-can using the Kvaser CANLib SDK as the backend:

- 1. Install the latest stable release of Python.
- 2. Install Kvaser's latest Windows CANLib drivers.
- 3. Test that Kvaser's own tools work to ensure the driver is properly installed and that the hardware is working.

#### 1.2.2 PCAN

Download and install the latest driver for your interface from PEAK-System's download page.

Note that PCANBasic API timestamps count seconds from system startup. To convert these to epoch times, the uptime library is used. If it is not available, the times are returned as number of seconds from system startup. To install the uptime library, run pip install uptime.

This library can take advantage of the Python for Windows Extensions library if installed. It will be used to get notified of new messages instead of the CPU intensive polling that will otherwise have be used.

#### 1.2.3 IXXAT

To install python-can using the IXXAT VCI V3 SDK as the backend:

- 1. Install IXXAT's latest Windows VCI V3 SDK drivers.
- 2. Test that IXXAT's own tools (i.e. MiniMon) work to ensure the driver is properly installed and that the hardware is working.

#### 1.2.4 NI-CAN

Download and install the NI-CAN drivers from National Instruments.

Currently the driver only supports 32-bit Python on Windows.

#### 1.2.5 neoVI

See NEOVI Interface.

#### 1.2.6 Vector

To install python-can using the XL Driver Library as the backend:

- 1. Install the latest drivers for your Vector hardware interface.
- 2. Install the XL Driver Library or copy the vxlapi.dll and/or vxlapi64.dll into your working directory.
- 3. Use Vector Hardware Configuration to assign a channel to your application.

# 1.3 Installing python-can in development mode

A "development" install of this package allows you to make changes locally or pull updates from the Git repository and use them without having to reinstall. Download or clone the source repository then:

python setup.py develop

# CHAPTER 2

Configuration

Usually this library is used with a particular CAN interface, this can be specified in code, read from configuration files or environment variables.

See can.util.load\_config() for implementation.

# 2.1 In Code

The can object exposes an rc dictionary which can be used to set the **interface** and **channel** before importing from can.interfaces.

```
import can
can.rc['interface'] = 'socketcan'
can.rc['channel'] = 'vcan0'
can.rc['bitrate'] = 500000
from can.interfaces.interface import Bus

bus = Bus()
```

You can also specify the interface and channel for each Bus instance:

```
import can
bus = can.interface.Bus(bustype='socketcan', channel='vcan0', bitrate=500000)
```

# 2.2 Configuration File

On Linux systems the config file is searched in the following paths:

```
1. ~/can.conf
```

2. /etc/can.conf

- 3. \$HOME/.can
- 4. \$HOME/.canrc

On Windows systems the config file is searched in the following paths:

- 1. ~/can.conf
- 2. can.ini (current working directory)
- 3. \$APPDATA/can.ini

The configuration file sets the default interface and channel:

```
[default]
interface = <the name of the interface to use>
channel = <the channel to use by default>
bitrate = <the bitrate in bits/s to use by default>
```

The configuration can also contain additional sections (or context):

```
[default]
interface = <the name of the interface to use>
channel = <the channel to use by default>
bitrate = <the bitrate in bits/s to use by default>

[HS]
# All the values from the 'default' section are inherited
channel = <the channel to use>
bitrate = <the bitrate in bits/s to use. i.e. 500000>

[MS]
# All the values from the 'default' section are inherited
channel = <the channel to use>
bitrate = <the channel to use>
bitrate = <the bitrate in bits/s to use. i.e. 125000>
```

```
from can.interfaces.interface import Bus

hs_bus = Bus(context='HS')
ms_bus = Bus(context='MS')
```

# 2.3 Environment Variables

Configuration can be pulled from these environmental variables:

- CAN\_INTERFACE
- CAN\_CHANNEL
- CAN\_BITRATE
- CAN\_CONFIG

The CAN\_CONFIG environment variable allows to set any bus configuration using JSON.

#### For example:

```
CAN_INTERFACE=socketcan CAN_CONFIG={"receive_own_messages": true, "fd":
true}
```

# 2.4 Interface Names

Lookup table of interface names:

Name	Documentation
"socketcan"	SocketCAN
"kvaser"	Kvaser's CANLIB
"serial"	CAN over Serial
"slcan"	CAN over Serial / SLCAN
"ixxat"	IXXAT Virtual CAN Interface
"pcan"	PCAN Basic API
"usb2can"	USB2CAN Interface
"nican"	NI-CAN
"iscan"	isCAN
"neovi"	NEOVI Interface
"vector"	Vector
"virtual"	Virtual
"canalystii"	CANalyst-II
"systec"	SYSTEC interface

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# CHAPTER 3

# Library API

The main objects are the BusABC and the Message. A form of CAN interface is also required.

**Hint:** Check the backend specific documentation for any implementation specific details.

# 3.1 Bus

The BusABC class, as the name suggests, provides an abstraction of a CAN bus. The bus provides a wrapper around a physical or virtual CAN Bus. An interface specific instance of the BusABC is created by the Bus class, for example:

```
vector_bus = can.Bus(interface='vector', ...)
```

That bus is then able to handle the interface specific software/hardware interactions and implements the *BusABC* API. A thread safe bus wrapper is also available, see *Thread safe bus*.

# 3.1.1 Autoconfig Bus

```
class can.Bus (channel, can_filters=None, **kwargs)
    Bases: can.bus.BusABC
```

Bus wrapper with configuration loading.

Instantiates a CAN Bus of the given interface, falls back to reading a configuration file from default locations.

Construct and open a CAN bus instance of the specified type.

Subclasses should call though this method with all given parameters as it handles generic tasks like applying filters.

#### **Parameters**

- channel (Union[int, str]) The can interface identifier. Expected type is backend dependent.
- can\_filters (Optional[Iterable[CanFilter]]) See set\_filters() for details.
- kwargs (dict) Any backend dependent configurations are passed in this dictionary

### 3.1.2 API

```
class can.BusABC (channel, can_filters=None, **kwargs)
    Bases: object
```

The CAN Bus Abstract Base Class that serves as the basis for all concrete interfaces.

This class may be used as an iterator over the received messages.

Construct and open a CAN bus instance of the specified type.

Subclasses should call though this method with all given parameters as it handles generic tasks like applying filters.

#### **Parameters**

- **channel** (Union[int, str]) The can interface identifier. Expected type is backend dependent.
- can\_filters (Optional[Iterable[CanFilter]]) See set\_filters() for details.
- **kwargs** (dict) Any backend dependent configurations are passed in this dictionary

```
___iter__()
```

Allow iteration on messages as they are received.

```
>>> for msg in bus:
... print(msg)
```

Yields Message msg objects.

Return type Iterator[Message]

```
RECV_LOGGING_LEVEL = 9
```

Log level for received messages

```
channel info = 'unknown'
```

a string describing the underlying bus and/or channel

#### filters

Modify the filters of this bus. See set\_filters() for details.

```
Return type Optional[Iterable[CanFilter]]
```

```
flush tx buffer()
```

Discard every message that may be queued in the output buffer(s).

```
recv (timeout=None)
```

Block waiting for a message from the Bus.

**Parameters timeout** (Optional[float]) – seconds to wait for a message or None to wait indefinitely

```
Return type Optional[Message]
```

**Returns** None on timeout or a *Message* object.

Raises can. CanError - if an error occurred while reading

send (msg, timeout=None)

Transmit a message to the CAN bus.

Override this method to enable the transmit path.

#### **Parameters**

- msg (Message) A message object.
- timeout (Optional[float]) If > 0, wait up to this many seconds for message to be ACK'ed or for transmit queue to be ready depending on driver implementation. If timeout is exceeded, an exception will be raised. Might not be supported by all interfaces. None blocks indefinitely.

Raises can. CanError - if the message could not be sent

send\_periodic (msgs, period, duration=None, store\_task=True)

Start sending messages at a given period on this bus.

The task will be active until one of the following conditions are met:

- the (optional) duration expires
- the Bus instance goes out of scope
- the Bus instance is shutdown
- BusABC.stop\_all\_periodic\_tasks() is called
- the task's CyclicTask.stop() method is called.

#### **Parameters**

- msgs (Union[Sequence[Message], Message]) Messages to transmit
- period (float) Period in seconds between each message
- duration (Optional[float]) Approximate duration in seconds to continue sending messages. If no duration is provided, the task will continue indefinitely.
- **store\_task** (bool) If True (the default) the task will be attached to this Bus instance. Disable to instead manage tasks manually.

Return type CyclicSendTaskABC

**Returns** A started task instance. Note the task can be stopped (and depending on the backend modified) by calling the stop() method.

**Note:** Note the duration before the messages stop being sent may not be exactly the same as the duration specified by the user. In general the message will be sent at the given rate until at least **duration** seconds.

**Note:** For extremely long running Bus instances with many short lived tasks the default api with store\_task==True may not be appropriate as the stopped tasks are still taking up memory as they are associated with the Bus instance.

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```
set filters(filters=None)
```

Apply filtering to all messages received by this Bus.

All messages that match at least one filter are returned. If *filters* is *None* or a zero length sequence, all messages are matched.

Calling without passing any filters will reset the applied filters to *None*.

**Parameters filters** (Optional[Iterable[CanFilter]]) – A iterable of dictionaries each containing a "can\_id", a "can\_mask", and an optional "extended" key.

```
>>> [{"can_id": 0x11, "can_mask": 0x21, "extended": False}]
```

A filter matches, when <received\_can\_id> & can\_mask == can\_id
 & can\_mask. If extended is set as well, it only matches messages where
<received\_is\_extended> == extended. Else it matches every messages
based only on the arbitration ID and mask.

#### shutdown()

Called to carry out any interface specific cleanup required in shutting down a bus.

#### state

Return the current state of the hardware

```
Return type BusState
```

```
stop_all_periodic_tasks(remove_tasks=True)
```

Stop sending any messages that were started using bus.send\_periodic.

**Note:** The result is undefined if a single task throws an exception while being stopped.

**Parameters** remove\_tasks (bool) – Stop tracking the stopped tasks.

#### 3.1.3 Transmitting

Writing individual messages to the bus is done by calling the <code>send()</code> method and passing a <code>Message</code> instance. Periodic sending is controlled by the <code>broadcast manager</code>.

#### 3.1.4 Receiving

Reading from the bus is achieved by either calling the recv() method or by directly iterating over the bus:

```
for msg in bus:
    print(msg.data)
```

Alternatively the *Listener* api can be used, which is a list of *Listener* subclasses that receive notifications when new messages arrive.

# 3.1.5 Filtering

Message filtering can be set up for each bus. Where the interface supports it, this is carried out in the hardware or kernel layer - not in Python.

# 3.2 Thread safe bus

This thread safe version of the *BusABC* class can be used by multiple threads at once. Sending and receiving is locked separately to avoid unnecessary delays. Conflicting calls are executed by blocking until the bus is accessible.

It can be used exactly like the normal BusABC:

# 'socketcan' is only an example interface, it works with all the others too my\_bus = can.ThreadSafeBus(interface='socketcan', channel='vcan0') my\_bus.send(...) my\_bus.recv(...)

```
class can.ThreadSafeBus(*args, **kwargs)
```

```
Bases: ObjectProxy
```

Contains a thread safe *can.BusABC* implementation that wraps around an existing interface instance. All public methods of that base class are now safe to be called from multiple threads. The send and receive methods are synchronized separately.

Use this as a drop-in replacement for BusABC.

**Note:** This approach assumes that both send() and  $_{recv_internal}()$  of the underlying bus instance can be called simultaneously, and that the methods use  $_{recv_internal}()$  instead of  $_{recv_i}()$  directly.

# 3.3 Message

Bases: object

The Message object is used to represent CAN messages for sending, receiving and other purposes like converting between different logging formats.

Messages can use extended identifiers, be remote or error frames, contain data and may be associated to a channel.

Messages are always compared by identity and never by value, because that may introduce unexpected behaviour. See also equals ().

```
copy()/deepcopy() is supported as well.
```

Messages do not support "dynamic" attributes, meaning any others than the documented ones, since it uses slots.

To create a message object, simply provide any of the below attributes together with additional parameters as keyword arguments to the constructor.

Parameters check (bool) – By default, the constructor of this class does not strictly check the input. Thus, the caller must prevent the creation of invalid messages or set this parameter to *True*, to raise an Error on invalid inputs. Possible problems include the *dlc* field not matching the length of *data* or creating a message with both *is\_remote\_frame* and *is\_error\_frame* set to *True*.

Raises ValueError - iff check is set to True and one or more arguments were invalid

One can instantiate a *Message* defining data, and optional arguments for all attributes such as arbitration ID, flags, and timestamp.

3.2. Thread safe bus

The arbitration\_id field in a CAN message may be either 11 bits (standard addressing, CAN 2.0A) or 29 bits (extended addressing, CAN 2.0B) in length, and python-can exposes this difference with the <code>is\_extended\_id</code> attribute.

#### timestamp

#### Type float

The timestamp field in a CAN message is a floating point number representing when the message was received since the epoch in seconds. Where possible this will be timestamped in hardware.

#### arbitration\_id

#### Type int

The frame identifier used for arbitration on the bus.

The arbitration ID can take an int between 0 and the maximum value allowed depending on the  $is\_extended\_id$  flag (either  $2^{11}$  - 1 for 11-bit IDs, or  $2^{29}$  - 1 for 29-bit identifiers).

```
>>> print (Message(is_extended_id=False, arbitration_id=100))
Timestamp: 0.000000 ID: 0064 S DLC: 0
```

#### data

#### Type bytearray

The data parameter of a CAN message is exposed as a **bytearray** with length between 0 and 8.

```
>>> example_data = bytearray([1, 2, 3])
>>> print(Message(data=example_data))
Timestamp: 0.0000000 ID: 00000000 X DLC: 3 01 02 03
```

A *Message* can also be created with bytes, or lists of ints:

```
>>> m1 = Message(data=[0x64, 0x65, 0x61, 0x64, 0x62, 0x65, 0x65, 0x66])
>>> print(m1.data)
bytearray(b'deadbeef')
>>> m2 = Message(data=b'deadbeef')
>>> m2.data
bytearray(b'deadbeef')
```

#### dlc

#### Type int

The DLC (Data Length Code) parameter of a CAN message is an integer between 0 and 8 representing the frame payload length.

In the case of a CAN FD message, this indicates the data length in number of bytes.

```
>>> m = Message(data=[1, 2, 3])
>>> m.dlc
3
```

**Note:** The DLC value does not necessarily define the number of bytes of data in a message.

Its purpose varies depending on the frame type - for data frames it represents the amount of data contained in the message, in remote frames it represents the amount of data being requested.

#### channel

Type str or int or None

This might store the channel from which the message came.

#### is\_extended\_id

#### Type bool

This flag controls the size of the arbitration\_id field. Previously this was exposed as id\_type.

```
>>> print (Message (is_extended_id=False))
Timestamp: 0.000000 ID: 00000 S DLC: 0
>>> print (Message (is_extended_id=True))
Timestamp: 0.000000 ID: 00000000 X DLC: 0
```

**Note:** The initializer argument and attribute extended\_id has been deprecated in favor of is\_extended\_id, but will continue to work for the 3.x release series.

#### is\_error\_frame

#### Type bool

This boolean parameter indicates if the message is an error frame or not.

```
>>> print(Message(is_error_frame=True))
Timestamp: 0.000000 ID: 00000000 X E DLC: 0
```

#### is\_remote\_frame

#### Type bool

This boolean attribute indicates if the message is a remote frame or a data frame, and modifies the bit in the CAN message's flags field indicating this.

```
>>> print (Message(is_remote_frame=True))
Timestamp: 0.000000 ID: 00000000 X R DLC: 0
```

#### is\_fd

#### Type bool

Indicates that this message is a CAN FD message.

#### bitrate\_switch

#### Type bool

If this is a CAN FD message, this indicates that a higher bitrate was used for the data transmission.

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#### error\_state\_indicator

```
Type bool
```

If this is a CAN FD message, this indicates an error active state.

```
__str__()
```

A string representation of a CAN message:

```
>>> from can import Message
>>> test = Message()
>>> print(test)
Timestamp:
                 0.00000
                             ID: 00000000
                                                       DLC: 0
>>> test2 = Message(data=[1, 2, 3, 4, 5])
>>> print(test2)
Timestamp:
                  0.000000
                                                       DLC: 5
                                                                 01 02 03 04
                              ID: 00000000
                                              Χ
→05
```

The fields in the printed message are (in order):

- · timestamp,
- arbitration ID,
- · flags,
- dlc,
- · and data.

The flags field is represented as one, two or three letters:

- X if the *is\_extended\_id* attribute is set, otherwise S,
- E if the *is\_error\_frame* attribute is set,
- R if the is\_remote\_frame attribute is set.

The arbitration ID field is represented as either a four or eight digit hexadecimal number depending on the length of the arbitration ID (11-bit or 29-bit).

Each of the bytes in the data field (when present) are represented as two-digit hexadecimal numbers.

```
equals (other, timestamp_delta=1e-06)
```

Compares a given message with this one.

#### **Parameters**

- other (Message) the message to compare with
- timestamp\_delta (Union[float, int, None]) the maximum difference at which two timestamps are still considered equal or None to not compare timestamps

Return type bool

**Returns** True iff the given message equals this one

### 3.4 Listeners

#### 3.4.1 Listener

The Listener class is an "abstract" base class for any objects which wish to register to receive notifications of new messages on the bus. A Listener can be used in two ways; the default is to **call** the Listener with a new message, or by

calling the method **on\_message\_received**.

Listeners are registered with *Notifier* object(s) which ensure they are notified whenever a new message is received.

Subclasses of Listener that do not override **on\_message\_received** will cause NotImplementedError to be thrown when a message is received on the CAN bus.

#### class can.Listener

Bases: object

The basic listener that can be called directly to handle some CAN message:

```
listener = SomeListener()
msg = my_bus.recv()

# now either call
listener(msg)
# or
listener.on_message_received(msg)

# Important to ensure all outputs are flushed
listener.stop()
```

#### on\_error(exc)

This method is called to handle any exception in the receive thread.

Parameters exc (Exception) – The exception causing the thread to stop

```
on_message_received(msg)
```

This method is called to handle the given message.

Parameters msg (Message) – the delivered message

```
stop()
```

Stop handling new messages, carry out any final tasks to ensure data is persisted and cleanup any open resources.

Concrete implementations override.

There are some listeners that already ship together with *python-can* and are listed below. Some of them allow messages to be written to files, and the corresponding file readers are also documented here.

**Note:** Please note that writing and the reading a message might not always yield a completely unchanged message again, since some properties are not (yet) supported by some file formats.

#### 3.4.2 BufferedReader

#### class can. BufferedReader

Bases: can.listener.Listener

A BufferedReader is a subclass of <code>Listener</code> which implements a **message buffer**: that is, when the <code>can.BufferedReader</code> instance is notified of a new message it pushes it into a queue of messages waiting to be serviced. The messages can then be fetched with <code>get\_message()</code>.

Putting in messages after stop () has be called will raise an exception, see on\_message\_received().

Attr bool is\_stopped True iff the reader has been stopped

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```
get message(timeout=0.5)
```

Attempts to retrieve the latest message received by the instance. If no message is available it blocks for given timeout or until a message is received, or else returns None (whichever is shorter). This method does not block after can.BufferedReader.stop() has been called.

**Parameters** timeout (float) – The number of seconds to wait for a new message.

Return type Optional[Message]

**Returns** the Message if there is one, or None if there is not.

#### on\_message\_received(msg)

Append a message to the buffer.

Raises BufferError if the reader has already been stopped

stop()

Prohibits any more additions to this reader.

#### class can.AsyncBufferedReader(loop=None)

Bases: can.listener.Listener

A message buffer for use with asyncio.

See *Asyncio support* for how to use with can. Notifier.

Can also be used as an asynchronous iterator:

```
async for msg in reader:
   print(msg)
```

#### get\_message()

Retrieve the latest message when awaited for:

```
msg = await reader.get_message()
```

Return type Message

**Returns** The CAN message.

#### on\_message\_received(msg)

Append a message to the buffer.

Must only be called inside an event loop!

#### 3.4.3 RedirectReader

#### class can.RedirectReader(bus)

Bases: can.listener.Listener

A RedirectReader sends all received messages to another Bus.

### $on_{message\_received(msg)}$

This method is called to handle the given message.

Parameters msg (Message) – the delivered message

### 3.4.4 Logger

The can.Logger uses the following can.Listener types to create log files with different file types of the messages received.

```
class can.Logger(file, mode='rt')
```

Bases: can.io.generic.BaseIOHandler, can.listener.Listener

Logs CAN messages to a file.

The format is determined from the file format which can be one of:

- .asc: can.ASCWriter
- .blf can.BLFWriter
- .csv: can.CSVWriter
- .db: can.SqliteWriter
- .log can. Canutils Log Writer
- .txt can. Printer

The **filename** may also be *None*, to fall back to can. Printer.

The log files may be incomplete until *stop()* is called due to buffering.

**Note:** This class itself is just a dispatcher, and any positional and keyword arguments are passed on to the returned instance.

#### **Parameters**

- **file** (Union[Io[Any], str, Forwardref, None]) a path-like object to open a file, a file-like object to be used as a file or *None* to not use a file at all
- mode (str) the mode that should be used to open the file, see open(), ignored if *file* is *None*

#### 3.4.5 Printer

```
class can.Printer(file=None, append=False)
```

```
Bases: can.io.generic.BaseIOHandler, can.listener.Listener
```

The Printer class is a subclass of Listener which simply prints any messages it receives to the terminal (stdout). A message is turned into a string using \_\_str\_\_().

Attr bool write\_to\_file True iff this instance prints to a file instead of standard out

#### **Parameters**

- **file** an optional path-like object or as file-like object to "print" to instead of writing to standard out (stdout) If this is a file-like object, is has to opened in text write mode, not binary write mode.
- append (bool) if set to *True* messages are appended to the file, else the file is truncated

#### on\_message\_received(msg)

This method is called to handle the given message.

**Parameters** msg – the delivered message

3.4. Listeners

### 3.4.6 CSVWriter

#### class can.CSVWriter(file, append=False)

Bases: can.io.generic.BaseIOHandler, can.listener.Listener

Writes a comma separated text file with a line for each message. Includes a header line.

The columns are as follows:

name of column	format description	example
timestamp	decimal float	1483389946.197
arbitration_id	hex	0x00dadada
extended	1 == True, 0 == False	1
remote	1 == True, 0 == False	0
error	1 == True, 0 == False	0
dlc	int	6
data	base64 encoded	WzQyLCA5XQ==

Each line is terminated with a platform specific line separator.

#### **Parameters**

- **file** a path-like object or a file-like object to write to. If this is a file-like object, is has to open in text write mode, not binary write mode.
- **append** (bool) if set to *True* messages are appended to the file and no header line is written, else the file is truncated and starts with a newly written header line

#### on\_message\_received(msg)

This method is called to handle the given message.

Parameters msg - the delivered message

#### class can.CSVReader(file)

Bases: can.io.generic.BaseIOHandler

Iterator over CAN messages from a .csv file that was generated by *CSVWriter* or that uses the same format as described there. Assumes that there is a header and thus skips the first line.

Any line separator is accepted.

**Parameters** file – a path-like object or as file-like object to read from If this is a file-like object, is has to opened in text read mode, not binary read mode.

#### 3.4.7 SqliteWriter

#### class can.SqliteWriter(file, table\_name='messages')

 $Bases: \ can.io.generic. \textit{BaseIOH} and \textit{ler}, \texttt{can.listener.BufferedReader}$ 

Logs received CAN data to a simple SQL database.

The sqlite database may already exist, otherwise it will be created when the first message arrives.

Messages are internally buffered and written to the SQL file in a background thread. Ensures that all messages that are added before calling stop() are actually written to the database after that call returns. Thus, calling stop() may take a while.

Attr str table\_name the name of the database table used for storing the messages

**Attr int num\_frames** the number of frames actually written to the database, this excludes messages that are still buffered

Attr float last\_write the last time a message war actually written to the database, as given by time. time()

**Note:** When the listener's stop() method is called the thread writing to the database will continue to receive and internally buffer messages if they continue to arrive before the  $GET\_MESSAGE\_TIMEOUT$ .

If the GET\_MESSAGE\_TIMEOUT expires before a message is received, the internal buffer is written out to the database file.

However if the bus is still saturated with messages, the Listener will continue receiving until the MAX\_TIME\_BETWEEN\_WRITES timeout is reached or more than MAX\_BUFFER\_SIZE\_BEFORE\_WRITES messages are buffered.

**Note:** The database schema is given in the documentation of the loggers.

#### **Parameters**

- file a str or since Python 3.7 a path like object that points to the database file to use
- table\_name (str) the name of the table to store messages in

**Warning:** In contrary to all other readers/writers the Sqlite handlers do not accept file-like objects as the *file* parameter.

#### $GET_MESSAGE_TIMEOUT = 0.25$

Number of seconds to wait for messages from internal queue

#### MAX\_BUFFER\_SIZE\_BEFORE\_WRITES = 500

Maximum number of messages to buffer before writing to the database

#### MAX\_TIME\_BETWEEN\_WRITES = 5.0

Maximum number of seconds to wait between writes to the database

#### stop()

Stops the reader an writes all remaining messages to the database. Thus, this might take a while and block.

#### class can.SqliteReader(file, table\_name='messages')

```
Bases: can.io.generic.BaseIOHandler
```

Reads recorded CAN messages from a simple SQL database.

This class can be iterated over or used to fetch all messages in the database with read\_all().

Calling len () on this object might not run in constant time.

Attr str table\_name the name of the database table used for storing the messages

**Note:** The database schema is given in the documentation of the loggers.

#### **Parameters**

• **file** – a str or since Python 3.7 a path like object that points to the database file to use

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• table\_name (str) - the name of the table to look for the messages

**Warning:** In contrary to all other readers/writers the Sqlite handlers do not accept file-like objects as the *file* parameter. It also runs in append=True mode all the time.

#### read\_all()

Fetches all messages in the database.

**Return type** Generator[can.Message]

stop()

Closes the connection to the database.

#### **Database table format**

The messages are written to the table messages in the sqlite database by default. The table is created if it does not already exist.

The entries are as follows:

Name	Data type	Note
ts	REAL	The timestamp of the message
arbitration_id	INTEGER	The arbitration id, might use the extended format
extended	INTEGER	1 if the arbitration id uses the extended format, else 0
remote	INTEGER	1 if the message is a remote frame, else 0
error	INTEGER	1 if the message is an error frame, else 0
dlc	INTEGER	The data length code (DLC)
data	BLOB	The content of the message

# 3.4.8 ASC (.asc Logging format)

ASCWriter logs CAN data to an ASCII log file compatible with other CAN tools such as Vector CANalyzer/CANoe and other. Since no official specification exists for the format, it has been reverse- engineered from existing log files. One description of the format can be found here.

**Note:** Channels will be converted to integers.

```
class can.ASCWriter(file, channel=1)
```

Bases: can.io.generic.BaseIOHandler, can.listener.Listener

Logs CAN data to an ASCII log file (.asc).

The measurement starts with the timestamp of the first registered message. If a message has a timestamp smaller than the previous one or None, it gets assigned the timestamp that was written for the last message. It the first message does not have a timestamp, it is set to zero.

#### **Parameters**

- **file** a path-like object or as file-like object to write to If this is a file-like object, is has to opened in text write mode, not binary write mode.
- channel a default channel to use when the message does not have a channel set

```
log_event (message, timestamp=None)
```

Add a message to the log file.

#### **Parameters**

- message (str) an arbitrary message
- **timestamp** (*float*) the absolute timestamp of the event

#### $on_{message\_received(msg)}$

This method is called to handle the given message.

**Parameters** msg – the delivered message

stop()

Closes the undelying file-like object and flushes it, if it was opened in write mode.

ASCReader reads CAN data from ASCII log files .asc, as further references can-utils can be used: asc2log, log2asc.

```
class can.ASCReader(file)
```

Bases: can.io.generic.BaseIOHandler

Iterator of CAN messages from a ASC logging file.

TODO: turn relative timestamps back to absolute form

**Parameters** file – a path-like object or as file-like object to read from If this is a file-like object, is has to opened in text read mode, not binary read mode.

# 3.4.9 Log (.log can-utils Logging format)

CanutilsLogWriter logs CAN data to an ASCII log file compatible with *can-utils <a href="https://github.com/linux-can/can-utils">https://github.com/linux-can/can-utils</a>* As specification following references can-utils can be used: asc2log, log2asc.

```
class can.CanutilsLogWriter(file, channel='vcan0', append=False)
```

Bases: can.io.generic.BaseIOHandler, can.listener.Listener

Logs CAN data to an ASCII log file (.log). This class is is compatible with "candump -L".

If a message has a timestamp smaller than the previous one (or 0 or None), it gets assigned the timestamp that was written for the last message. It the first message does not have a timestamp, it is set to zero.

#### **Parameters**

- **file** a path-like object or as file-like object to write to If this is a file-like object, is has to opened in text write mode, not binary write mode.
- channel a default channel to use when the message does not have a channel set
- append (bool) if set to *True* messages are appended to the file, else the file is truncated

#### on\_message\_received(msg)

This method is called to handle the given message.

Parameters msg - the delivered message

CanutilsLogReader reads CAN data from ASCII log files .log

```
class can.CanutilsLogReader (file)
```

Bases: can.io.generic.BaseIOHandler

Iterator over CAN messages from a .log Logging File (candump -L).

**Note:** .log-format looks for example like this:

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```
(0.0) vcan0 001#8d00100100820100
```

**Parameters** file – a path-like object or as file-like object to read from If this is a file-like object, is has to opened in text read mode, not binary read mode.

# 3.4.10 BLF (Binary Logging Format)

Implements support for BLF (Binary Logging Format) which is a proprietary CAN log format from Vector Informatik GmbH.

The data is stored in a compressed format which makes it very compact.

**Note:** Channels will be converted to integers.

```
class can.BLFWriter(file, channel=1)
```

Bases: can.io.generic.BaseIOHandler, can.listener.Listener

Logs CAN data to a Binary Logging File compatible with Vector's tools.

**Parameters** file – a path-like object or as file-like object to write to If this is a file-like object, is has to opened in binary write mode, not text write mode.

#### COMPRESSION\_LEVEL = 9

ZLIB compression level

#### MAX\_CACHE\_SIZE = 131072

Max log container size of uncompressed data

```
log_event (text, timestamp=None)
```

Add an arbitrary message to the log file as a global marker.

#### **Parameters**

- **text** (str) The group name of the marker.
- **timestamp** (*float*) Absolute timestamp in Unix timestamp format. If not given, the marker will be placed along the last message.

#### on\_message\_received(msg)

This method is called to handle the given message.

Parameters msg – the delivered message

```
stop()
```

Stops logging and closes the file.

The following class can be used to read messages from BLF file:

```
class can.BLFReader(file)
```

```
Bases: can.io.generic.BaseIOHandler
```

Iterator of CAN messages from a Binary Logging File.

Only CAN messages and error frames are supported. Other object types are silently ignored.

**Parameters** file – a path-like object or as file-like object to read from If this is a file-like object, is has to opened in binary read mode, not text read mode.

# 3.5 Asyncio support

The asyncio module built into Python 3.4 and later can be used to write asynchronous code in a single thread. This library supports receiving messages asynchronously in an event loop using the can. Notifier class.

There will still be one thread per CAN bus but the user application will execute entirely in the event loop, allowing simpler concurrency without worrying about threading issues. Interfaces that have a valid file descriptor will however be supported natively without a thread.

You can also use the can. AsyncBufferedReader listener if you prefer to write coroutine based code instead of using callbacks.

# 3.5.1 Example

Here is an example using both callback and coroutine based code:

```
import asyncio
import can
def print_message(msg):
    """Regular callback function. Can also be a coroutine."""
   print (msq)
async def main():
   can0 = can.Bus("vcan0", bustype="virtual", receive_own_messages=True)
   reader = can.AsyncBufferedReader()
   logger = can.Logger("logfile.asc")
   listeners = [
       print_message, # Callback function
        reader, # AsyncBufferedReader() listener
        logger, # Regular Listener object
    # Create Notifier with an explicit loop to use for scheduling of callbacks
   loop = asyncio.get_event_loop()
   notifier = can.Notifier(can0, listeners, loop=loop)
    # Start sending first message
   can0.send(can.Message(arbitration_id=0))
   print("Bouncing 10 messages...")
   for _ in range(10):
        # Wait for next message from AsyncBufferedReader
       msg = await reader.get_message()
        # Delay response
        await asyncio.sleep(0.5)
       msg.arbitration id += 1
       can0.send(msg)
    # Wait for last message to arrive
   await reader.get_message()
   print ("Done!")
    # Clean-up
   notifier.stop()
   can0.shutdown()
```

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```
# Get the default event loop
loop = asyncio.get_event_loop()
# Run until main coroutine finishes
loop.run_until_complete(main())
loop.close()
```

# 3.6 Broadcast Manager

The broadcast manager allows the user to setup periodic message jobs. For example sending a particular message at a given period. The broadcast manager supported natively by several interfaces and a software thread based scheduler is used as a fallback.

This example shows the socketcan backend using the broadcast manager:

```
#!/usr/bin/env python
   # coding: utf-8
   This example exercises the periodic sending capabilities.
   Expects a vcan0 interface:
       python3 -m examples.cyclic
10
   m m n
11
12
13
   from __future__ import print_function
14
15
   import logging
   import time
16
17
   import can
18
19
   logging.basicConfig(level=logging.INFO)
20
21
22
   def simple_periodic_send(bus):
23
24
        Sends a message every 20ms with no explicit timeout
25
        Sleeps for 2 seconds then stops the task.
26
       print("Starting to send a message every 200ms for 2s")
       msg = can.Message(
29
            arbitration_id=0x123, data=[1, 2, 3, 4, 5, 6], is_extended_id=False
30
31
       task = bus.send_periodic(msg, 0.20)
32
       assert isinstance(task, can.CyclicSendTaskABC)
33
       time.sleep(2)
       task.stop()
35
       print("stopped cyclic send")
36
37
```

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```
def limited_periodic_send(bus):
39
       print("Starting to send a message every 200ms for 1s")
40
       msg = can.Message(
41
           arbitration_id=0x12345678, data=[0, 0, 0, 0, 0], is_extended_id=True
42
43
       task = bus.send_periodic(msg, 0.20, 1, store_task=False)
44
       if not isinstance(task, can.LimitedDurationCyclicSendTaskABC):
45
           print("This interface doesn't seem to support a ")
46
           task.stop()
47
           return
48
49
       time.sleep(2)
51
       print("Cyclic send should have stopped as duration expired")
       # Note the (finished) task will still be tracked by the Bus
52
       # unless we pass `store_task=False` to bus.send_periodic
53
       # alternatively calling stop removes the task from the bus
54
        # task.stop()
55
57
   def test_periodic_send_with_modifying_data(bus):
58
       print("Starting to send a message every 200ms. Initial data is ones")
59
       msg = can.Message(arbitration_id=0x0CF02200, data=[1, 1, 1, 1])
60
       task = bus.send_periodic(msg, 0.20)
61
       if not isinstance(task, can.ModifiableCyclicTaskABC):
62
           print("This interface doesn't seem to support modification")
           task.stop()
           return
65
       time.sleep(2)
66
       print("Changing data of running task to begin with 99")
67
       msg.data[0] = 0x99
68
       task.modify_data(msg)
69
       time.sleep(2)
70
71
       task.stop()
72
       print("stopped cyclic send")
73
       print("Changing data of stopped task to single ff byte")
74
       msg.data = bytearray([0xFF])
75
       msg.dlc = 1
77
       task.modify_data(msg)
       time.sleep(1)
78
       print("starting again")
79
       task.start()
80
       time.sleep(1)
81
       task.stop()
82
83
       print ("done")
84
85
   # Will have to consider how to expose items like this. The socketcan
86
   # interfaces will continue to support it... but the top level api won't.
87
   # def test_dual_rate_periodic_send():
88
          """Send a message 10 times at 1ms intervals, then continue to send every 500ms""
   #
         msg = can.Message(arbitration_id=0x123, data=[0, 1, 2, 3, 4, 5])
         print("Creating cyclic task to send message 10 times at 1ms, then every 500ms")
91
         task = can.interface.MultiRateCyclicSendTask('vcan0', msg, 10, 0.001, 0.50)
92
         time.sleep(2)
93
   #
```

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```
print("Changing data[0] = 0x42")
95
          msg.data[0] = 0x42
96
          task.modify_data(msg)
97
           time.sleep(2)
           task.stop()
100
          print("stopped cyclic send")
101
102
          time.sleep(2)
103
104
          task.start()
105
          print("starting again")
107
          time.sleep(2)
          task.stop()
108
          print("done")
109
110
111
    if __name__ == "__main__":
112
113
        reset_msg = can.Message(
114
             arbitration_id=0x00, data=[0, 0, 0, 0, 0], is_extended_id=False
115
116
117
        for interface, channel in [
118
             ("socketcan", "vcan0"),
119
120
             # ('ixxat', 0)
        1:
121
             print("Carrying out cyclic tests with {} interface".format(interface))
122
123
             bus = can.Bus(interface=interface, channel=channel, bitrate=500000)
124
125
             bus.send(reset_msg)
126
             simple_periodic_send(bus)
127
128
             bus.send(reset_msg)
129
130
131
             limited_periodic_send(bus)
132
133
             test_periodic_send_with_modifying_data(bus)
134
             # print("Carrying out multirate cyclic test for {} interface".
135
    →format(interface))
             # can.rc['interface'] = interface
136
             # test_dual_rate_periodic_send()
137
138
             bus.shutdown()
139
140
        time.sleep(2)
141
```

# 3.6.1 Message Sending Tasks

The class based api for the broadcast manager uses a series of mixin classes. All mixins inherit from CyclicSendTaskABC which inherits from CyclicTask.

```
class can.broadcastmanager.CyclicTask
    Bases: object
```

Abstract Base for all cyclic tasks.

```
stop()
```

Cancel this periodic task.

**Raises** can. CanError – If stop is called on an already stopped task.

class can.broadcastmanager.CyclicSendTaskABC (messages, period)

Bases: can.broadcastmanager.CyclicTask

Message send task with defined period

#### **Parameters**

- messages (Union[Sequence[Message], Message]) The messages to be sent periodically.
- **period** (float) The rate in seconds at which to send the messages.

Bases: can.broadcastmanager.CyclicSendTaskABC

Message send task with a defined duration and period.

#### **Parameters**

- messages (Union[Sequence[Message], Message]) The messages to be sent periodically.
- period (float) The rate in seconds at which to send the messages.
- duration (Optional[float]) Approximate duration in seconds to continue sending messages. If no duration is provided, the task will continue indefinitely.

 $Bases: \verb| can.broadcastmanager.CyclicSendTaskABC| \\$ 

A Cyclic send task that supports switches send frequency after a set time.

Transmits a message *count* times at *initial\_period* then continues to transmit messages at *subsequent\_period*.

#### **Parameters**

- **channel** (Union[int, str]) See interface specific documentation.
- messages (Union[Sequence[Message], Message]) -
- count (int) -
- initial\_period(float)-
- subsequent\_period(float)-

### class can.ModifiableCyclicTaskABC (messages, period)

 $Bases: \verb| can.broadcastmanager.CyclicSendTaskABC| \\$ 

Adds support for modifying a periodic message

#### **Parameters**

- messages (Union[Sequence[Message], Message]) The messages to be sent periodically.
- **period** (float) The rate in seconds at which to send the messages.

```
modify data(messages)
```

Update the contents of the periodically sent messages, without altering the timing.

**Parameters messages** (Union[Sequence[Message], Message]) - The messages with the new Message.data.

Note: The arbitration ID cannot be changed.

Note: The number of new cyclic messages to be sent must be equal to the original number of messages originally specified for this task.

#### class can.RestartableCyclicTaskABC (messages, period)

```
Bases: can.broadcastmanager.CyclicSendTaskABC
```

Adds support for restarting a stopped cyclic task

#### **Parameters**

- messages (Union[Sequence[Message], Message]) The messages to be sent periodically.
- **period** (float) The rate in seconds at which to send the messages.

```
start()
```

Restart a stopped periodic task.

# 3.7 Bit Timing Configuration

The CAN protocol allows the bitrate, sample point and number of samples to be optimized for a given application. You can read more on Wikipedia, Kvaser and other sources.

In most cases the recommended settings for a predefined set of common bitrates will work just fine. In some cases it may however be necessary to specify custom settings. The <code>can.BitTiming</code> class can be used for this purpose to specify them in a relatively interface agnostic manner.

It is also possible to specify the same settings for a CAN 2.0 bus using the config file:

```
[default]
bitrate=1000000
f_clock=8000000
tseg1=5
tseg2=2
sjw=1
nof_samples=1
```

```
[default]
brp=1
tseg1=5
tseg2=2
sjw=1
nof_samples=1
```

```
[default]
btr0=0x00
btr1=0x14
```

```
class can.BitTiming (bitrate=None, f\_clock=None, brp=None, tseg1=None, tseg2=None, sjw=None, nof\_samples=1, btr0=None, btr1=None)
```

Bases: object

Representation of a bit timing configuration.

The class can be constructed in various ways, depending on the information available or the capabilities of the interfaces that need to be supported.

The preferred way is using bitrate, CAN clock frequency, TSEG1, TSEG2, SJW:

```
can.BitTiming(bitrate=1000000, f_clock=8000000, tseg1=5, tseg2=1, sjw=1)
```

If the clock frequency is unknown it may be omitted but some interfaces may require it.

Alternatively the BRP can be given instead of bitrate and clock frequency but this will limit the number of supported interfaces.

It is also possible specify BTR registers directly, but will not work for all interfaces:

```
can.BitTiming(btr0=0 \times 00, btr1=0 \times 14)
```

#### **Parameters**

- bitrate (int) Bitrate in bits/s.
- **f\_clock** (*int*) The CAN system clock frequency in Hz. Usually the oscillator frequency divided by 2.
- **brp** (*int*) Bit Rate Prescaler. Prefer to use bitrate and f\_clock instead.
- **tseg1** (*int*) Time segment 1, that is, the number of quanta from (but not including) the Sync Segment to the sampling point.
- **tseg2** (*int*) Time segment 2, that is, the number of quanta from the sampling point to the end of the bit.
- **sjw** (*int*) The Synchronization Jump Width. Decides the maximum number of time quanta that the controller can resynchronize every bit.
- **nof\_samples** (*int*) Either 1 or 3. Some CAN controllers can also sample each bit three times. In this case, the bit will be sampled three quanta in a row, with the last sample being taken in the edge between TSEG1 and TSEG2. Three samples should only be used for relatively slow baudrates.
- btr0 (int) The BTR0 register value used by many CAN controllers.
- **btr1** (*int*) The BTR1 register value used by many CAN controllers.

#### bitrate

Bitrate in bits/s.

```
Return type Union[int, float]
```

#### brp

Bit Rate Prescaler.

```
Return type int
```

#### f clock

The CAN system clock frequency in Hz.

Usually the oscillator frequency divided by 2.

```
Return type int
```

#### nbt

Nominal Bit Time.

```
Return type int
nof_samples
     Number of samples (1 or 3).
         Return type int
sample point
     Sample point in percent.
         Return type float
sjw
     Synchronization Jump Width.
         Return type int
tseq1
     Time segment 1.
     The number of quanta from (but not including) the Sync Segment to the sampling point.
         Return type int
tseq2
     Time segment 2.
     The number of quanta from the sampling point to the end of the bit.
```

# 3.8 Internal API

Here we document the odds and ends that are more helpful for creating your own interfaces or listeners but generally shouldn't be required to interact with python-can.

### 3.8.1 Extending the BusABC class

Return type int

#### Concrete implementations must implement the following:

- send() to send individual messages
- \_recv\_internal() to receive individual messages (see note below!)
- set the channel\_info attribute to a string describing the underlying bus and/or channel

#### They might implement the following:

- flush\_tx\_buffer() to allow discarding any messages yet to be sent
- shutdown () to override how the bus should shut down
- \_send\_periodic\_internal() to override the software based periodic sending and push it down to the kernel or hardware.
- \_apply\_filters() to apply efficient filters to lower level systems like the OS kernel or hardware.
- \_detect\_available\_configs() to allow the interface to report which configurations are currently available for new connections.
- state() property to allow reading and/or changing the bus state.

```
Note: TL;DR: Only override _recv_internal(), never recv() directly.
```

Previously, concrete bus classes had to override recv() directly instead of  $_recv_internal()$ , but that has changed to allow the abstract base class to handle in-software message filtering as a fallback. All internal interfaces now implement that new behaviour. Older (custom) interfaces might still be implemented like that and thus might not provide message filtering:

Concrete instances are usually created by can. Bus which takes the users configuration into account.

### **Bus Internals**

Several methods are not documented in the main can. BusABC as they are primarily useful for library developers as opposed to library users. This is the entire ABC bus class with all internal methods:

```
class can.BusABC (channel, can_filters=None, **kwargs)
    Bases: object
```

The CAN Bus Abstract Base Class that serves as the basis for all concrete interfaces.

This class may be used as an iterator over the received messages.

Construct and open a CAN bus instance of the specified type.

Subclasses should call though this method with all given parameters as it handles generic tasks like applying filters.

### **Parameters**

- **channel** (Union[int, str]) The can interface identifier. Expected type is backend dependent.
- can\_filters (Optional[Iterable[CanFilter]]) See set\_filters() for details.
- **kwargs** (dict) Any backend dependent configurations are passed in this dictionary

```
RECV_LOGGING_LEVEL = 9
```

Log level for received messages

```
__init__ (channel, can_filters=None, **kwargs)
```

Construct and open a CAN bus instance of the specified type.

Subclasses should call though this method with all given parameters as it handles generic tasks like applying filters.

## **Parameters**

- **channel** (Union[int, str]) The can interface identifier. Expected type is backend dependent.
- can\_filters (Optional[Iterable[CanFilter]]) See set\_filters() for details.
- **kwargs** (dict) Any backend dependent configurations are passed in this dictionary

```
___iter__()
```

Allow iteration on messages as they are received.

```
>>> for msg in bus:
... print(msg)
```

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Yields Message msg objects.

**Return type** Iterator[Message]

```
__str__()
```

Return str(self).

Return type str

```
__weakref_
```

list of weak references to the object (if defined)

### \_apply\_filters(filters)

Hook for applying the filters to the underlying kernel or hardware if supported/implemented by the interface.

Parameters filters (Optional[Iterable[CanFilter]]) - See set\_filters() for details.

### static \_detect\_available\_configs()

Detect all configurations/channels that this interface could currently connect with.

This might be quite time consuming.

May not to be implemented by every interface on every platform.

```
Return type Iterator[dict]
```

**Returns** an iterable of dicts, each being a configuration suitable for usage in the interface's bus constructor.

### matches filters (msg)

Checks whether the given message matches at least one of the current filters. See <code>set\_filters()</code> for details on how the filters work.

This method should not be overridden.

Parameters msg (Message) - the message to check if matching

Return type bool

Returns whether the given message matches at least one filter

### \_recv\_internal(timeout)

Read a message from the bus and tell whether it was filtered. This methods may be called by recv() to read a message multiple times if the filters set by  $set_filters()$  do not match and the call has not yet timed out.

New implementations should always override this method instead of recv(), to be able to take advantage of the software based filtering provided by recv() as a fallback. This method should never be called directly.

**Note:** This method is not an @abstractmethod (for now) to allow older external implementations to continue using their existing recv() implementation.

**Note:** The second return value (whether filtering was already done) may change over time for some interfaces, like for example in the Kvaser interface. Thus it cannot be simplified to a constant value.

**Parameters** timeout (float) – seconds to wait for a message, see send()

## Return type Tuple[Optional[Message], bool]

#### Returns

- 1. a message that was read or None on timeout
- 2. a bool that is True if message filtering has already been done and else False

#### Raises

- can. CanError if an error occurred while reading
- **NotImplementedError** if the bus provides it's own recv() implementation (legacy implementation)

### \_send\_periodic\_internal (msgs, period, duration=None)

Default implementation of periodic message sending using threading.

Override this method to enable a more efficient backend specific approach.

### **Parameters**

- msgs (Union[Sequence[Message], Message]) Messages to transmit
- period (float) Period in seconds between each message
- duration (Optional[float]) The duration between sending each message at the given rate. If no duration is provided, the task will continue indefinitely.

Return type CyclicSendTaskABC

**Returns** A started task instance. Note the task can be stopped (and depending on the backend modified) by calling the stop() method.

### channel\_info = 'unknown'

a string describing the underlying bus and/or channel

### filters

Modify the filters of this bus. See set\_filters() for details.

```
Return type Optional[Iterable[CanFilter]]
```

### flush\_tx\_buffer()

Discard every message that may be queued in the output buffer(s).

```
recv (timeout=None)
```

Block waiting for a message from the Bus.

**Parameters timeout** (Optional[float]) – seconds to wait for a message or None to wait indefinitely

Return type Optional[Message]

**Returns** None on timeout or a *Message* object.

Raises can. CanError – if an error occurred while reading

send (msg, timeout=None)

Transmit a message to the CAN bus.

Override this method to enable the transmit path.

### **Parameters**

• msg (Message) - A message object.

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• timeout (Optional[float]) - If > 0, wait up to this many seconds for message to be ACK'ed or for transmit queue to be ready depending on driver implementation. If timeout is exceeded, an exception will be raised. Might not be supported by all interfaces. None blocks indefinitely.

Raises can. CanError - if the message could not be sent

send periodic (msgs, period, duration=None, store task=True)

Start sending messages at a given period on this bus.

The task will be active until one of the following conditions are met:

- the (optional) duration expires
- the Bus instance goes out of scope
- the Bus instance is shutdown
- BusABC.stop\_all\_periodic\_tasks() is called
- the task's CyclicTask.stop() method is called.

#### **Parameters**

- msgs (Union[Sequence[Message], Message]) Messages to transmit
- period (float) Period in seconds between each message
- duration (Optional[float]) Approximate duration in seconds to continue sending messages. If no duration is provided, the task will continue indefinitely.
- **store\_task** (bool) If True (the default) the task will be attached to this Bus instance. Disable to instead manage tasks manually.

Return type CyclicSendTaskABC

**Returns** A started task instance. Note the task can be stopped (and depending on the backend modified) by calling the stop() method.

**Note:** Note the duration before the messages stop being sent may not be exactly the same as the duration specified by the user. In general the message will be sent at the given rate until at least **duration** seconds.

**Note:** For extremely long running Bus instances with many short lived tasks the default api with store\_task==True may not be appropriate as the stopped tasks are still taking up memory as they are associated with the Bus instance.

### set\_filters (filters=None)

Apply filtering to all messages received by this Bus.

All messages that match at least one filter are returned. If *filters* is *None* or a zero length sequence, all messages are matched.

Calling without passing any filters will reset the applied filters to *None*.

**Parameters filters** (Optional[Iterable[CanFilter]]) - A iterable of dictionaries each containing a "can\_id", a "can\_mask", and an optional "extended" key.

```
>>> [{"can_id": 0x11, "can_mask": 0x21, "extended": False}]
```

### shutdown()

Called to carry out any interface specific cleanup required in shutting down a bus.

#### state

Return the current state of the hardware

Return type BusState

```
stop_all_periodic_tasks(remove_tasks=True)
```

Stop sending any messages that were started using **bus.send\_periodic**.

**Note:** The result is undefined if a single task throws an exception while being stopped.

**Parameters** remove\_tasks (bool) - Stop tracking the stopped tasks.

### 3.8.2 About the IO module

Handling of the different file formats is implemented in can.io. Each file/IO type is within a separate module and ideally implements both a *Reader* and a *Writer*. The reader usually extends can.io.generic.BaseIOHandler, while the writer often additionally extends can.Listener, to be able to be passed directly to a can.Notifier.

## Adding support for new file formats

This assumes that you want to add a new file format, called *canstore*. Ideally add both reading and writing support for the new file format, although this is not strictly required.

- 1. Create a new module: can/io/canstore.py (or simply copy some existing one like can/io/csv.py)
- 2. Implement a reader CanstoreReader (which often extends can.io.generic.BaseIOHandler, but does not have to). Besides from a constructor, only \_\_iter\_\_(self) needs to be implemented.
- 3. Implement a writer CanstoreWriter (which often extends can.io.generic.BaseIOHandler and can.Listener, but does not have to). Besides from a constructor, only on\_message\_received (self, msg) needs to be implemented.
- 4. Add a case to can.io.player.LogReader's new ().
- 5. Document the two new classes (and possibly additional helpers) with docstrings and comments. Please mention features and limitations of the implementation.
- 6. Add a short section to the bottom of doc/listeners.rst.
- 7. Add tests where appropriate, for example by simply adding a test case called *class TestCanstoreFileFormat(ReaderWriterTest)* to *test/logformats\_test.py*. That should already handle all of the general testing. Just follow the way the other tests in there do it.
- 8. Add imports to can/\_init\_\_py and can/io/\_init\_\_py so that the new classes can be simply imported as from can import CanstoreReader, CanstoreWriter.

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### **IO Utilities**

Contains a generic class for file IO.

```
class can.io.generic.BaseIOHandler(file, mode='rt')
    Bases: object
```

A generic file handler that can be used for reading and writing.

Can be used as a context manager.

Attr Optional[FileLike] file the file-like object that is kept internally, or None if none was opened

## **Parameters**

- **file** (Union[Io[Any], str, Forwardref, None]) a path-like object to open a file, a file-like object to be used as a file or *None* to not use a file at all
- mode (str) the mode that should be used to open the file, see open(), ignored if file is None

stop()

Closes the undelying file-like object and flushes it, if it was opened in write mode.

Return type None

```
class can.io.generic.MessageReader(file, mode='rt')
    Bases: can.io.generic.BaseIOHandler
```

The base class for all readers.

#### **Parameters**

- **file** (Union[Io[Any], str, Forwardref, None]) a path-like object to open a file, a file-like object to be used as a file or *None* to not use a file at all
- mode(str) the mode that should be used to open the file, see open(), ignored if file is None

```
class can.io.generic.MessageWriter(file, mode='rt')
    Bases: can.io.generic.BaseIOHandler, can.listener.Listener
```

The base class for all writers.

## Parameters

- **file** (Union[Io[Any], str, Forwardref, None]) a path-like object to open a file, a file-like object to be used as a file or *None* to not use a file at all
- mode (str) the mode that should be used to open the file, see open(), ignored if *file* is *None*

## 3.8.3 Other Utilities

Utilities and configuration file parsing.

```
can.util.channel2int(channel)
```

Try to convert the channel to an integer.

Parameters channel - Channel string (e.g. can0, CAN1) or integer

**Returns** Channel integer or *None* if unsuccessful

Return type int

```
can.util.dlc2len(dlc)
```

Calculate the data length from DLC.

```
Parameters dlc(int)-DLC(0-15)
```

**Returns** Data length in number of bytes (0-64)

Return type int

```
can.util.len2dlc(length)
```

Calculate the DLC from data length.

**Parameters** length (int) – Length in number of bytes (0-64)

Returns DLC (0-15)

Return type int

can.util.load\_config(path=None, config=None, context=None)

Returns a dict with configuration details which is loaded from (in this order):

- config
- · can.rc
- Environment variables CAN\_INTERFACE, CAN\_CHANNEL, CAN\_BITRATE
- Config files /etc/can.conf or ~/.can or ~/.canro where the latter may add or replace values of the former.

Interface can be any of the strings from can.VALID\_INTERFACES for example: kvaser, socketcan, pcan, usb2can, ixxat, nican, virtual.

Note: The key bustype is copied to interface if that one is missing and does never appear in the result.

### **Parameters**

- path Optional path to config file.
- **config** A dict which may set the 'interface', and/or the 'channel', or neither. It may set other values that are passed through.
- **context** Extra 'context' pass to config sources. This can be use to section other than 'default' in the configuration file.

#### Returns

A config dictionary that should contain 'interface' & 'channel':

```
{
   'interface': 'python-can backend interface to use',
   'channel': 'default channel to use',
   # possibly more
}
```

Note None will be used if all the options are exhausted without finding a value.

All unused values are passed from config over to this.

Raises NotImplementedError if the interface isn't recognized

```
can.util.load_environment_config(context=None)
```

Loads config dict from environmental variables (if set):

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- CAN\_INTERFACE
- CAN\_CHANNEL
- CAN\_BITRATE
- CAN\_CONFIG

if context is supplied, "\_{context}" is appended to the environment variable name we will look at. For example if context="ABC":

- CAN\_INTERFACE\_ABC
- CAN\_CHANNEL\_ABC
- CAN\_BITRATE\_ABC
- CAN\_CONFIG\_ABC

can.util.load\_file\_config(path=None, section='default')

Loads configuration from file with following content:

```
[default]
interface = socketcan
channel = can0
```

### **Parameters**

- path path to config file. If not specified, several sensible default locations are tried depending on platform.
- **section** name of the section to read configuration from.

```
can.util.set_logging_level(level_name=None)
```

Set the logging level for the "can" logger. Expects one of: 'critical', 'error', 'warning', 'info', 'debug', 'subdebug'

## 3.9 Utilities

```
can.detect_available_configs (interfaces=None)
```

Detect all configurations/channels that the interfaces could currently connect with.

This might be quite time consuming.

Automated configuration detection may not be implemented by every interface on every platform. This method will not raise an error in that case, but with rather return an empty list for that interface.

**Parameters interfaces** – either - the name of an interface to be searched in as a string, - an iterable of interface names to search in, or - *None* to search in all known interfaces.

Return type list[dict]

**Returns** an iterable of dicts, each suitable for usage in the constructor of can.BusABC.

## 3.10 Notifier

The Notifier object is used as a message distributor for a bus.

### **class** can. **Notifier** (bus, listeners, timeout=1.0, loop=None)

Bases: object

Manages the distribution of can. Message instances to listeners.

Supports multiple buses and listeners.

**Note:** Remember to call stop() after all messages are received as many listeners carry out flush operations to persist data.

#### **Parameters**

- bus (BusABC) A Bus or a list of buses to listen to.
- listeners (Iterable [Listener]) An iterable of Listener
- timeout (float) An optional maximum number of seconds to wait for any message.
- loop (Optional[AbstractEventLoop]) An asyncio event loop to schedule listeners in.

## add\_bus(bus)

Add a bus for notification.

Parameters bus (BusABC) - CAN bus instance.

## add\_listener(listener)

Add new Listener to the notification list. If it is already present, it will be called two times each time a message arrives.

Parameters listener (Listener) - Listener to be added to the list to be notified

## exception = None

Exception raised in thread

## remove\_listener(listener)

Remove a listener from the notification list. This method trows an exception if the given listener is not part of the stored listeners.

Parameters listener (Listener) - Listener to be removed from the list to be notified

Raises ValueError - if listener was never added to this notifier

## stop (timeout=5)

Stop notifying Listeners when new Message objects arrive and call stop () on each Listener.

**Parameters timeout** (float) – Max time in seconds to wait for receive threads to finish. Should be longer than timeout given at instantiation.

## 3.11 Errors

### class can.CanError

Bases: OSError

Indicates an error with the CAN network.

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# **CAN Interface Modules**

**python-can** hides the low-level, device-specific interfaces to controller area network adapters in interface dependant modules. However as each hardware device is different, you should carefully go through your interface's documentation.

The available interfaces are:

## 4.1 SocketCAN

The full documentation for socketcan can be found in the kernel docs at networking/can.txt.

**Note:** Versions before 2.2 had two different implementations named <code>socketcan\_ctypes</code> and <code>socketcan\_native</code>. These are now deprecated and the aliases to <code>socketcan</code> will be removed in version 4.0. 3.x releases raise a DeprecationWarning.

## 4.1.1 Socketcan Quickstart

The CAN network driver provides a generic interface to setup, configure and monitor CAN devices. To configure bit-timing parameters use the program ip.

## The virtual CAN driver (vcan)

The virtual CAN interfaces allow the transmission and reception of CAN frames without real CAN controller hardware. Virtual CAN network devices are usually named 'vcanX', like vcan0 vcan1 vcan2.

To create a virtual can interface using socketcan run the following:

```
sudo modprobe vcan
# Create a vcan network interface with a specific name
sudo ip link add dev vcan0 type vcan
sudo ip link set vcan0 up
```

### **Real Device**

vcan should be substituted for can and vcan0 should be substituted for can0 if you are using real hardware. Setting the bitrate can also be done at the same time, for example to enable an existing can0 interface with a bitrate of 1MB:

```
sudo ip link set can0 up type can bitrate 1000000
```

### **PCAN**

Kernels >= 3.4 supports the PCAN adapters natively via *SocketCAN*, so there is no need to install any drivers. The CAN interface can be brought like so:

```
sudo modprobe peak_usb
sudo modprobe peak_pci
sudo ip link set can0 up type can bitrate 500000
```

## **Send Test Message**

The can-utils library for linux includes a script *cansend* which is useful to send known payloads. For example to send a message on *vcan0*:

```
cansend vcan0 123#DEADBEEF
```

#### **CAN Errors**

A device may enter the "bus-off" state if too many errors occurred on the CAN bus. Then no more messages are received or sent. An automatic bus-off recovery can be enabled by setting the "restart-ms" to a non-zero value, e.g.:

```
sudo ip link set canX type can restart-ms 100
```

Alternatively, the application may realize the "bus-off" condition by monitoring CAN error frames and do a restart when appropriate with the command:

```
ip link set canX type can restart
```

Note that a restart will also create a CAN error frame.

### List network interfaces

To reveal the newly created can0 or a vcan0 interface:

```
ifconfig
```

## **Display CAN statistics**

```
ip -details -statistics link show vcan0
```

### **Network Interface Removal**

To remove the network interface:

```
sudo ip link del vcan0
```

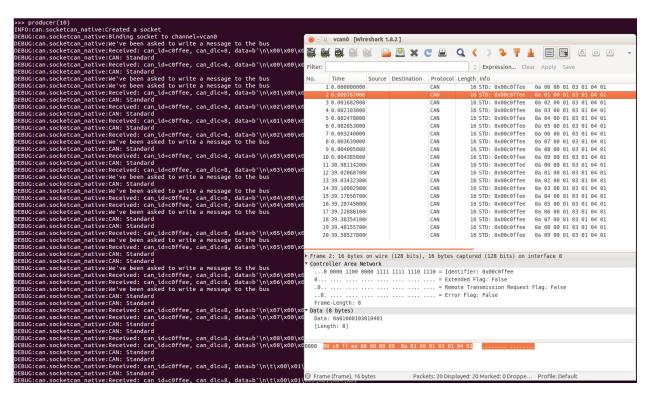
## 4.1.2 Wireshark

Wireshark supports socketcan and can be used to debug *python-can* messages. Fire it up and watch your new interface.

To spam a bus:

With debugging turned right up this looks something like this:

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The process to follow bus traffic is even easier:

```
for message in Bus(can_interface):
    print(message)
```

## 4.1.3 Reading and Timeouts

Reading a single CAN message off of the bus is simple with the bus.recv() function:

```
import can

can_interface = 'vcan0'
bus = can.interface.Bus(can_interface, bustype='socketcan')
message = bus.recv()
```

By default, this performs a blocking read, which means bus.recv() won't return until a CAN message shows up on the socket. You can optionally perform a blocking read with a timeout like this:

```
message = bus.recv(1.0) # Timeout in seconds.

if message is None:
    print('Timeout occurred, no message.')
```

If you set the timeout to 0.0, the read will be executed as non-blocking, which means bus.recv(0.0) will return immediately, either with a Message object or None, depending on whether data was available on the socket.

# 4.1.4 Filtering

The implementation features efficient filtering of can\_id's. That filtering occurs in the kernel and is much much more efficient than filtering messages in Python.

## 4.1.5 Broadcast Manager

The socketcan interface implements thin wrappers to the linux *broadcast manager* socket api. This allows the cyclic transmission of CAN messages at given intervals. The overhead for periodic message sending is extremely low as all the heavy lifting occurs within the linux kernel.

## send periodic()

An example that uses the send\_periodic is included in python-can/examples/cyclic.py

The object returned can be used to halt, alter or cancel the periodic message task.

```
 \begin{array}{c} \textbf{class} \text{ can.interfaces.socketcan.} \textbf{CyclicSendTask} (bcm\_socket, & messages, & period, & duration=None) \\ \textbf{Bases:} & can.broadcastmanager.LimitedDurationCyclicSendTaskABC, & can.broadcastmanager.\\ \textbf{ModifiableCyclicTaskABC,} & can.broadcastmanager.\\ \end{array}
```

RestartableCyclicTaskABC

A SocketCAN cyclic send task supports:

- setting of a task duration
- · modifying the data
- stopping then subsequent restarting of the task

#### **Parameters**

- bcm\_socket An open BCM socket on the desired CAN channel.
- can.Message] messages (Union[Sequence[can.Message],) The messages to be sent periodically.
- **period** (float) The rate in seconds at which to send the messages.
- **duration** (float) Approximate duration in seconds to send the messages for.

### modify\_data (messages)

Update the contents of the periodically sent messages.

Note: The messages must all have the same <code>arbitration\_id</code> like the first message.

Note: The number of new cyclic messages to be sent must be equal to the original number of messages originally specified for this task.

**Parameters can.Message] messages** (Union[Sequence[can.Message],) - The messages with the new can.Message.data.

### start()

Restart a stopped periodic task.

#### stop(

Send a TX\_DELETE message to cancel this task.

This will delete the entry for the transmission of the CAN-message with the specified can\_id CAN identifier. The message length for the command TX\_DELETE is {[bcm\_msg\_head]} (only the header).

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## 4.1.6 Bus

Bases: can.bus.BusABC

Implements can.BusABC.\_detect\_available\_configs().

### **Parameters**

- **channel** (str) The can interface name with which to create this bus. An example channel would be 'vcan0' or 'can0'. An empty string '' will receive messages from all channels. In that case any sent messages must be explicitly addressed to a channel using can. Message.channel.
- receive\_own\_messages (bool) If transmitted messages should also be received by this bus.
- fd(bool) If CAN-FD frames should be supported.
- can\_filters(list) See can.BusABC.set\_filters().

recv (timeout=None)

Block waiting for a message from the Bus.

**Parameters timeout** (float) – seconds to wait for a message or None to wait indefinitely

Return type can. Message or None

Returns None on timeout or a can. Message object.

**Raises** can. CanError – if an error occurred while reading

send (msg, timeout=None)

Transmit a message to the CAN bus.

### **Parameters**

- msg (can.Message) A message object.
- **timeout** (float) Wait up to this many seconds for the transmit queue to be ready. If not given, the call may fail immediately.

**Raises** can. CanError – if the message could not be written.

shutdown()

Stops all active periodic tasks and closes the socket.

## 4.2 Kvaser's CANLIB

Kvaser's CANLib SDK for Windows (also available on Linux).

### 4.2.1 Bus

The CAN Bus implemented for the Kvaser interface.

## **Parameters**

• **channel** (*int*) – The Channel id to create this bus with.

• can filters (list) - See can. BusABC. set filters ().

### **Backend Configuration**

### **Parameters**

- bitrate (int) Bitrate of channel in bit/s
- accept\_virtual (bool) If virtual channels should be accepted.
- **tseg1** (*int*) Time segment 1, that is, the number of quanta from (but not including) the Sync Segment to the sampling point. If this parameter is not given, the Kvaser driver will try to choose all bit timing parameters from a set of defaults.
- **tseg2** (*int*) Time segment 2, that is, the number of quanta from the sampling point to the end of the bit.
- **sjw** (*int*) The Synchronization Jump Width. Decides the maximum number of time quanta that the controller can resynchronize every bit.
- no\_samp (int) Either 1 or 3. Some CAN controllers can also sample each bit three times. In this case, the bit will be sampled three quanta in a row, with the last sample being taken in the edge between TSEG1 and TSEG2. Three samples should only be used for relatively slow baudrates.
- **driver mode** (bool) Silent or normal.
- **single\_handle** (bool) Use one Kvaser CANLIB bus handle for both reading and writing. This can be set if reading and/or writing is done from one thread.
- **receive\_own\_messages** (bool) If messages transmitted should also be received back. Only works if single\_handle is also False. If you want to receive messages from other applications on the same computer, set this to True or set single\_handle to True.
- **fd** (bool) If CAN-FD frames should be supported.
- data\_bitrate (int) Which bitrate to use for data phase in CAN FD. Defaults to arbitration bitrate.

#### **flash** (*flash=True*)

Turn on or off flashing of the device's LED for physical identification purposes.

### flush\_tx\_buffer()

Wipeout the transmit buffer on the Kvaser.

## send (msg, timeout=None)

Transmit a message to the CAN bus.

Override this method to enable the transmit path.

#### **Parameters**

- msg (Message) A message object.
- timeout If > 0, wait up to this many seconds for message to be ACK'ed or for transmit queue to be ready depending on driver implementation. If timeout is exceeded, an exception will be raised. Might not be supported by all interfaces. None blocks indefinitely.

Raises can. CanError – if the message could not be sent

### shutdown()

Called to carry out any interface specific cleanup required in shutting down a bus.

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## 4.2.2 Internals

The Kvaser Bus object with a physical CAN Bus can be operated in two modes; single\_handle mode with one shared bus handle used for both reading and writing to the CAN bus, or with two separate bus handles. Two separate handles are needed if receiving and sending messages are done in different threads (see Kvaser documentation).

**Warning:** Any objects inheriting from *Bus* should *not* directly use the interface handle(/s).

## Message filtering

The Kvaser driver and hardware only supports setting one filter per handle. If one filter is requested, this is will be handled by the Kvaser driver. If more than one filter is needed, these will be handled in Python code in the recv method. If a message does not match any of the filters, recv() will return None.

### **Custom methods**

This section contains Kvaser driver specific methods.

```
KvaserBus.get_stats()
```

Retrieves the bus statistics.

Use like so:

```
>>> stats = bus.get_stats()
>>> print(stats)
std_data: 0, std_remote: 0, ext_data: 0, ext_remote: 0, err_frame: 0, bus_load: 0.

-0%, overruns: 0
```

**Returns** bus statistics.

Return type can.interfaces.kvaser.structures.BusStatistics

## 4.3 CAN over Serial

A text based interface. For example use over serial ports like /dev/ttyS1 or /dev/ttyUSB0 on Linux machines or COM1 on Windows. Remote ports can be also used via a special URL. Both raw TCP sockets as also RFC2217 ports are supported: socket://192.168.254.254:5000 or rfc2217://192.168.254.254:5000. In addition a virtual loopback can be used via loop:// URL. The interface is a simple implementation that has been used for recording CAN traces.

**Note:** The properties **extended\_id**, **is\_remote\_frame** and **is\_error\_frame** from the class:~can.Message are not in use. This interface will not send or receive flags for this properties.

## 4.3.1 Bus

```
 \begin{array}{c} \textbf{class} \text{ can.interfaces.serial.serial\_can.SerialBus} (\textit{channel}, & \textit{baudrate=115200}, & \textit{time-out=0.1}, & \textit{rtscts=False}, & *args, \\ & **kwargs) \end{array}
```

Bases: can.bus.BusABC

Enable basic can communication over a serial device.

Note: See can.interfaces.serial.SerialBus.\_recv\_internal() for some special semantics.

### **Parameters**

- **channel** (*str*) The serial device to open. For example "/dev/ttyS1" or "/dev/ttyUSB0" on Linux or "COM1" on Windows systems.
- baudrate (int) Baud rate of the serial device in bit/s (default 115200).

Warning: Some serial port implementations don't care about the baudrate.

- **timeout** (*float*) Timeout for the serial device in seconds (default 0.1).
- rtscts (bool) turn hardware handshake (RTS/CTS) on and off

send (msg, timeout=None)

Send a message over the serial device.

### **Parameters**

• msg (can.Message) - Message to send.

**Note:** Flags like extended\_id, is\_remote\_frame and is\_error\_frame will be ignored.

**Note:** If the timestamp is a float value it will be converted to an integer.

• timeout – This parameter will be ignored. The timeout value of the channel is used instead.

## $\verb|shutdown|()|$

Close the serial interface.

## 4.3.2 Internals

The frames that will be sent and received over the serial interface consist of six parts. The start and the stop byte for the frame, the timestamp, DLC, arbitration ID and the payload. The payload has a variable length of between 0 and 8 bytes, the other parts are fixed. Both, the timestamp and the arbitration ID will be interpreted as 4 byte unsigned integers. The DLC is also an unsigned integer with a length of 1 byte.

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## Serial frame format

	Start of	Timestamp	DLC	Arbitration ID	Pay-	End of
	frame				load	frame
Length	1	4	1	4	0 - 8	1
(Byte)						
Data	Byte	Unsigned 4 byte integer	Unsigned 1 byte	Unsigned 4	Byte	Byte
type			integer	byte integer		
Byte or-	-	Little-Endian	Little-Endian	Little-Endian	-	-
der						
Descrip-	Must be	Usually s, ms or µs since start	Length in byte of	-	-	Must be
tion	0xAA	of the device	the payload			0xBB

# **Examples of serial frames**

## CAN message with 8 byte payload

CAN message					
Arbitration ID Payload					
1	0x11 0x22 0x33 0x44 0x55 0x66 0x77 0x88				

Serial frame							
Start	of	Timestamp	DLC	Arbitration ID	Payload	End	of
frame					_	frame	
0xAA		0x66 0x73 0x00	0x08	0x01 0x00 0x00	0x11 0x22 0x33 0x44 0x55 0x66	0xBB	
		0x00		0x00	0x77 0x88		

# CAN message with 1 byte payload

CAN message					
Arbitration ID   Payload					
1	0x11				

Serial frame					
Start of frame	Timestamp	DLC	Arbitration ID	Payload	End of frame
0xAA	0x66 0x73 0x00 0x00	0x01	0x01 0x00 0x00 0x00	0x11	0xBB

# CAN message with 0 byte payload

CAN message				
Arbitration ID Payload				
1	None			

Serial frame				
Start of frame	Timestamp	DLC	Arbitration ID	End of frame
0xAA	0x66 0x73 0x00 0x00	0x00	0x01 0x00 0x00 0x00	0xBBS

## 4.4 CAN over Serial / SLCAN

A text based interface: compatible to slcan-interfaces (slcan ASCII protocol) should also support LAWICEL direct. These interfaces can also be used with socketcan and slcand with Linux. This driver directly uses either the local or remote serial port, it makes slcan-compatible interfaces usable with Windows also. Remote serial ports will be specified via special URL. Both raw TCP sockets as also RFC2217 ports are supported.

Usage: use port or URL[@baurate] to open the device. For example use /dev/ttyUSB0@115200 or COM4@9600 for local serial ports and socket://192.168.254.254:5000 or rfc2217://192.168.254.254:5000 for remote ports.

## 4.4.1 Supported devices

Todo: Document this.

## 4.4.2 Bus

Bases: can.bus.BusABC

slcan interface

Raises ValueError – if both bitrate and btr are set

### **Parameters**

- **channel** (*str*) port of underlying serial or usb device (e.g. /dev/ttyUSB0, COM8, ...) Must not be empty.
- ttyBaudrate (int) baudrate of underlying serial or usb device
- bitrate (int) Bitrate in bit/s
- btr(str) BTR register value to set custom can speed
- poll interval (float) Poll interval in seconds when reading messages
- sleep\_after\_open (float) Time to wait in seconds after opening serial connection
- rtscts (bool) turn hardware handshake (RTS/CTS) on and off

get\_serial\_number(timeout)

Get serial number of the slcan interface.

Parameters timeout (int or None) – seconds to wait for serial number or None to wait indefinitely

:rtype str or None :return:

None on timeout or a str object.

#### get version(timeout)

Get HW and SW version of the slcan interface.

**Parameters timeout** (int or None) – seconds to wait for version or None to wait indefinitely

**Returns** tuple (hw\_version, sw\_version) WHERE int hw\_version is the hardware version or None on timeout int sw version is the software version or None on timeout

```
send (msg, timeout=None)
```

Transmit a message to the CAN bus.

Override this method to enable the transmit path.

#### **Parameters**

- msg (Message) A message object.
- **timeout** If > 0, wait up to this many seconds for message to be ACK'ed or for transmit queue to be ready depending on driver implementation. If timeout is exceeded, an exception will be raised. Might not be supported by all interfaces. None blocks indefinitely.

Raises can. CanError - if the message could not be sent

```
set bitrate(bitrate)
```

Raises ValueError – if both bitrate is not among the possible values

**Parameters** bitrate (int) – Bitrate in bit/s

```
set_bitrate_reg(btr)
```

**Parameters** btr (str) – BTR register value to set custom can speed

shutdown()

Called to carry out any interface specific cleanup required in shutting down a bus.

### 4.4.3 Internals

**Todo:** Document the internals of slcan interface.

## 4.5 IXXAT Virtual CAN Interface

Interface to IXXAT Virtual CAN Interface V3 SDK. Works on Windows.

The Linux ECI SDK is currently unsupported, however on Linux some devices are supported with SocketCAN.

The send\_periodic() method is supported natively through the on-board cyclic transmit list. Modifying cyclic messages is not possible. You will need to stop it, and then start a new periodic message.

### 4.5.1 Bus

## 4.5.2 Configuration file

The simplest configuration file would be:

```
[default]
interface = ixxat
channel = 0
```

Python-can will search for the first IXXAT device available and open the first channel. interface and channel parameters are interpreted by frontend can.interfaces.interface module, while the following parameters are optional and are interpreted by IXXAT implementation.

- bitrate (default 500000) Channel bitrate
- UniqueHardwareId (default first device) Unique hardware ID of the IXXAT device
- rxFifoSize (default 16) Number of RX mailboxes
- txFifoSize (default 16) Number of TX mailboxes
- extended (default False) Allow usage of extended IDs

### 4.5.3 Internals

The IXXAT BusABC object is a fairly straightforward interface to the IXXAT VCI library. It can open a specific device ID or use the first one found.

The frame exchange do not involve threads in the background but is explicitly instantiated by the caller.

- recv () is a blocking call with optional timeout.
- send () is not blocking but may raise a VCIError if the TX FIFO is full

RX and TX FIFO sizes are configurable with rxFifoSize and txFifoSize options, defaulting at 16 for both.

The CAN filters act as a "whitelist" in IXXAT implementation, that is if you supply a non-empty filter list you must explicitly state EVERY frame you want to receive (including RTR field). The can\_id/mask must be specified according to IXXAT behaviour, that is bit 0 of can\_id/mask parameters represents the RTR field in CAN frame. See IXXAT VCI documentation, section "Message filters" for more info.

## 4.6 PCAN Basic API

Interface to Peak-System's PCAN-Basic API.

Windows driver: https://www.peak-system.com/Downloads.76.0.html?&L=1

Linux driver: https://www.peak-system.com/fileadmin/media/linux/index.htm#download and https://www.peak-system.com/Downloads.76.0.html?&L=1 (PCAN-Basic API (Linux))

Mac driver: http://www.mac-can.com

## 4.6.1 Configuration

Here is an example configuration file for using PCAN-USB:

```
[default]
interface = pcan
channel = PCAN_USBBUS1
state = can.bus.BusState.PASSIVE
bitrate = 500000
```

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```
channel: (default PCAN_USBBUS1) CAN interface name
```

state: (default can.bus.BusState.ACTIVE) BusState of the channel

bitrate: (default 500000) Channel bitrate

Valid channel values:

```
PCAN_ISABUSX
PCAN_DNGBUSX
PCAN_PCIBUSX
PCAN_USBBUSX
PCAN_PCCBUSX
PCAN_LANBUSX
```

Where x should be replaced with the desired channel number starting at 1.

## 4.6.2 Linux installation

Kernels >= 3.4 supports the PCAN adapters natively via *SocketCAN*, refer to: *PCAN*.

## 4.6.3 Bus

Bases: can.bus.BusABC

A PCAN USB interface to CAN.

On top of the usual Bus methods provided, the PCAN interface includes the flash() and status() methods.

## **Parameters**

- **channel** (*str*) The can interface name. An example would be 'PCAN\_USBBUS1' Default is 'PCAN\_USBBUS1'
- state (can.bus.BusState) BusState of the channel. Default is ACTIVE
- bitrate (int) Bitrate of channel in bit/s. Default is 500 kbit/s. Ignored if using CanFD.
- **fd** (bool) Should the Bus be initialized in CAN-FD mode.
- **f\_clock** (*int*) Clock rate in Hz. Any of the following: 20000000, 24000000, 30000000, 40000000, 60000000, 80000000. Ignored if not using CAN-FD. Pass either f\_clock or f\_clock\_mhz.
- **f\_clock\_mhz** (*int*) Clock rate in MHz. Any of the following: 20, 24, 30, 40, 60, 80. Ignored if not using CAN-FD. Pass either f\_clock or f\_clock\_mhz.
- nom\_brp (int) Clock prescaler for nominal time quantum. In the range (1..1024) Ignored if not using CAN-FD.
- nom\_tseg1 (int) Time segment 1 for nominal bit rate, that is, the number of quanta from (but not including) the Sync Segment to the sampling point. In the range (1..256). Ignored if not using CAN-FD.
- nom\_tseg2 (int) Time segment 2 for nominal bit rate, that is, the number of quanta from the sampling point to the end of the bit. In the range (1..128). Ignored if not using CAN-FD.

- nom\_s jw(int) Synchronization Jump Width for nominal bit rate. Decides the maximum number of time quanta that the controller can resynchronize every bit. In the range (1..128). Ignored if not using CAN-FD.
- data\_brp (int) Clock prescaler for fast data time quantum. In the range (1..1024) Ignored if not using CAN-FD.
- data\_tseg1 (int) Time segment 1 for fast data bit rate, that is, the number of quanta from (but not including) the Sync Segment to the sampling point. In the range (1..32). Ignored if not using CAN-FD.
- data\_tseg2 (int) Time segment 2 for fast data bit rate, that is, the number of quanta from the sampling point to the end of the bit. In the range (1..16). Ignored if not using CAN-FD.
- data\_sjw (int) Synchronization Jump Width for fast data bit rate. Decides the maximum number of time quanta that the controller can resynchronize every bit. In the range (1..16). Ignored if not using CAN-FD.

### **flash** (*flash*)

Turn on or off flashing of the device's LED for physical identification purposes.

#### reset()

Command the PCAN driver to reset the bus after an error.

### send (msg, timeout=None)

Transmit a message to the CAN bus.

Override this method to enable the transmit path.

### **Parameters**

- msg (Message) A message object.
- timeout If > 0, wait up to this many seconds for message to be ACK'ed or for transmit queue to be ready depending on driver implementation. If timeout is exceeded, an exception will be raised. Might not be supported by all interfaces. None blocks indefinitely.

Raises can. CanError – if the message could not be sent

### shutdown()

Called to carry out any interface specific cleanup required in shutting down a bus.

### state

Return the current state of the hardware

#### status()

Query the PCAN bus status.

#### **Return type** int

Returns The status code. See values in basic.PCAN\_ERROR\_

## status\_is\_ok()

Convenience method to check that the bus status is OK

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## 4.7 USB2CAN Interface

## 4.7.1 OVERVIEW

The USB2CAN is a cheap CAN interface based on an ARM7 chip (STR750FV2). There is support for this device on Linux through the *SocketCAN* interface and for Windows using this usb2can interface.

### 4.7.2 WINDOWS SUPPORT

Support though windows is achieved through a DLL very similar to the way the PCAN functions. The API is called CANAL (CAN Abstraction Layer) which is a separate project designed to be used with VSCP which is a socket like messaging system that is not only cross platform but also supports other types of devices. This device can be used through one of three ways 1)Through python-can 2)CANAL API either using the DLL and C/C++ or through the python wrapper that has been added to this project 3)VSCP Using python-can is strongly suggested as with little extra work the same interface can be used on both Windows and Linux.

## 4.7.3 WINDOWS INSTALL

- 1. To install on Windows download the USB2CAN Windows driver. It is compatible with XP, Vista, Win7, Win8/8.1. (Written against driver version v1.0.2.1)
- 2. Install the appropriate version of pywin32 (win32com)
- 3. Download the USB2CAN CANAL DLL from the USB2CAN website. Place this in either the same directory you are running usb2can.py from or your DLL folder in your python install. Note that only a 32-bit version is currently available, so this only works in a 32-bit Python environment. (Written against CANAL DLL version v1.0.6)

## 4.7.4 Interface Layout

- usb2canabstractionlayer.py This file is only a wrapper for the CANAL API that the interface expects. There are also a couple of constants here to try and make dealing with the bitwise operations for flag setting a little easier. Other than that this is only the CANAL API. If a programmer wanted to work with the API directly this is the file that allows you to do this. The CANAL project does not provide this wrapper and normally must be accessed with C.
- usb2canInterface.py This file provides the translation to and from the python-can library to the CANAL API. This is where all the logic is and setup code is. Most issues if they are found will be either found here or within the DLL that is provided
- serial\_selector.py See the section below for the reason for adding this as it is a little odd. What program does is if a serial number is not provided to the usb2canInterface file this program does WMI (Windows Management Instrumentation) calls to try and figure out what device to connect to. It then returns the serial number of the device. Currently it is not really smart enough to figure out what to do if there are multiple devices. This needs to be changed if people are using more than one interface.

## 4.7.5 Interface Specific Items

There are a few things that are kinda strange about this device and are not overly obvious about the code or things that are not done being implemented in the DLL.

- 1. You need the Serial Number to connect to the device under Windows. This is part of the "setup string" that configures the
  - 1. Use usb2canWin.py to find the serial number
  - Look on the device and enter it either through a prompt/barcode scanner/hardcode it.(Not recommended)
  - 3. Reprogram the device serial number to something and do that for all the devices you own. (Really Not Recommended, can no longer use multiple devices on one computer)
- 2. In usb2canabstractionlayer.py there is a structure called CanalMsg which has a unsigned byte array of size 8. In the usb2canInterface file it passes in an unsigned byte array of size 8 also which if you pass less than 8 bytes in it stuffs it with extra zeros. So if the data "01020304" is sent the message would look like "0102030400000000". There is also a part of this structure called sizeData which is the actual length of the data that was sent not the stuffed message (in this case would be 4). What then happens is although a message of size 8 is sent to the device only the length of information so the first 4 bytes of information would be sent. This is done because the DLL expects a length of 8 and nothing else. So to make it compatible that has to be sent through the wrapper. If usb2canInterface sent an array of length 4 with sizeData of 4 as well the array would throw an incompatible data type error. There is a Wireshark file posted in Issue #36 that demonstrates that the bus is only sending the data and not the extra zeros.
- 3. The masking features have not been implemented currently in the CANAL interface in the version currently on the USB2CAN website.

**Warning:** Currently message filtering is not implemented. Contributions are most welcome!

## 4.7.6 Bus

## 4.7.7 Internals

## 4.8 NI-CAN

This interface adds support for CAN controllers by National Instruments.

**Warning:** NI-CAN only seems to support 32-bit architectures so if the driver can't be loaded on a 64-bit Python, try using a 32-bit version instead.

Warning: CAN filtering has not been tested thoroughly and may not work as expected.

## 4.8.1 Bus

Bases: can.bus.BusABC

The CAN Bus implemented for the NI-CAN interface.

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Warning: This interface does implement efficient filtering of messages, but the filters have to be set in \_\_init\_\_ () using the can\_filters parameter. Using set\_filters() does not work.

### **Parameters**

- **channel** (str) Name of the object to open (e.g. 'CAN0')
- bitrate (int) Bitrate in bits/s
- can\_filters(list) See can.BusABC.set\_filters().
- log\_errors (bool) If True, communication errors will appear as CAN messages with is\_error\_frame set to True and arbitration\_id will identify the error (default True)

Raises can.interfaces.nican.NicanError - If starting communication fails

#### reset()

Resets network interface. Stops network interface, then resets the CAN chip to clear the CAN error counters (clear error passive state). Resetting includes clearing all entries from read and write queues.

```
send (msg, timeout=None)
```

Send a message to NI-CAN.

Parameters msg (can.Message) - Message to send

**Raises** can.interfaces.nican.NicanError – If writing to transmit buffer fails. It does not wait for message to be ACKed currently.

## shutdown()

Close object.

exception can.interfaces.nican.NicanError(function, error\_code, arguments)

Bases: can.CanError

Error from NI-CAN driver.

### arguments = None

Arguments passed to function

error code = None

Status code

function = None

Function that failed

## 4.9 isCAN

Interface for isCAN from Thorsis Technologies GmbH, former ifak system GmbH.

## 4.9.1 Bus

```
class can.interfaces.iscan.IscanBus(channel, bitrate=500000, poll_interval=0.01,

**kwargs)

Bases: can.bus.BusABC

isCAN interface
```

### **Parameters**

- channel (int) Device number
- bitrate (int) Bitrate in bits/s
- poll\_interval (float) Poll interval in seconds when reading messages

send (msg, timeout=None)

Transmit a message to the CAN bus.

Override this method to enable the transmit path.

### **Parameters**

- msg (Message) A message object.
- timeout If > 0, wait up to this many seconds for message to be ACK'ed or for transmit queue to be ready depending on driver implementation. If timeout is exceeded, an exception will be raised. Might not be supported by all interfaces. None blocks indefinitely.

Raises can. CanError – if the message could not be sent

shutdown()

Called to carry out any interface specific cleanup required in shutting down a bus.

```
exception can.interfaces.iscan.IscanError (function, error_code, arguments)
Bases: can.CanError
```

## 4.10 NEOVI Interface

Warning: This ICS NeoVI documentation is a work in progress. Feedback and revisions are most welcome!

Interface to Intrepid Control Systems neoVI API range of devices via python-ics wrapper on Windows.

## 4.10.1 Installation

This neovi interface requires the installation of the ICS neoVI DLL and python-ics package.

- Download and install the Intrepid Product Drivers Intrepid Product Drivers
- Install python-ics

```
pip install python-ics
```

## 4.10.2 Configuration

An example *can.ini* file for windows 7:

```
[default]
interface = neovi
channel = 1
```

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## 4.10.3 Bus

class can.interfaces.ics\_neovi.NeoViBus(channel, can\_filters=None, \*\*kwargs)
 Bases: can.bus.BusABC

The CAN Bus implemented for the python\_ics interface https://github.com/intrepidcs/python\_ics

#### **Parameters**

- **channel** (*int* or str or list(*int*) or list(str)) The channel ids to create this bus with. Can also be a single integer, netid name or a comma separated string.
- can\_filters(list) See can.BusABC.set\_filters() for details.
- receive\_own\_messages (bool) If transmitted messages should also be received by this bus.
- use\_system\_timestamp (bool) Use system timestamp for can messages instead of the hardware time stamp
- **serial** (str) Serial to connect (optional, will use the first found if not supplied)
- **bitrate** (*int*) Channel bitrate in bit/s. (optional, will enable the auto bitrate feature if not supplied)
- fd(bool) If CAN-FD frames should be supported.
- data\_bitrate (int) Which bitrate to use for data phase in CAN FD. Defaults to arbitration bitrate.
- override\_library\_name Absolute path or relative path to the library including filename.

```
static get_serial_number(device)
```

Decode (if needed) and return the ICS device serial string

Parameters device - ics device

Returns ics device serial string

Return type str

send (msg, timeout=None)

Transmit a message to the CAN bus.

Override this method to enable the transmit path.

### **Parameters**

- msg (Message) A message object.
- timeout If > 0, wait up to this many seconds for message to be ACK'ed or for transmit queue to be ready depending on driver implementation. If timeout is exceeded, an exception will be raised. Might not be supported by all interfaces. None blocks indefinitely.

Raises can. CanError - if the message could not be sent

#### shutdown()

Called to carry out any interface specific cleanup required in shutting down a bus.

## 4.11 Vector

This interface adds support for CAN controllers by Vector. Only Windows is supported.

By default this library uses the channel configuration for CANalyzer. To use a different application, open Vector Hardware Config program and create a new application and assign the channels you may want to use. Specify the application name as app\_name='Your app name' when constructing the bus or in a config file.

Channel should be given as a list of channels starting at 0.

Here is an example configuration file connecting to CAN 1 and CAN 2 for an application named "python-can":

```
[default]
interface = vector
channel = 0, 1
app_name = python-can
```

If you are using Python 2.7 it is recommended to install pywin32, otherwise a slow and CPU intensive polling will be used when waiting for new messages.

### 4.11.1 Bus

Bases: can.bus.BusABC

The CAN Bus implemented for the Vector interface.

### **Parameters**

- **channel** (list) The channel indexes to create this bus with. Can also be a single integer or a comma separated string.
- poll\_interval (float) Poll interval in seconds.
- **bitrate** (*int*) Bitrate in bits/s.
- **rx\_queue\_size** (*int*) Number of messages in receive queue (power of 2). CAN: range 16...32768 CAN-FD: range 8192...524288
- app\_name (str) Name of application in Hardware Config. If set to None, the channel should be a global channel index.
- **serial** (*int*) Serial number of the hardware to be used. If set, the channel parameter refers to the channels ONLY on the specified hardware. If set, the app\_name is unused.
- **fd** (bool) If CAN-FD frames should be supported.
- data\_bitrate (int) Which bitrate to use for data phase in CAN FD. Defaults to arbitration bitrate.

#### flush tx buffer()

Discard every message that may be queued in the output buffer(s).

send (msg, timeout=None)

Transmit a message to the CAN bus.

Override this method to enable the transmit path.

#### **Parameters**

• msg (Message) - A message object.

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• **timeout** – If > 0, wait up to this many seconds for message to be ACK'ed or for transmit queue to be ready depending on driver implementation. If timeout is exceeded, an exception will be raised. Might not be supported by all interfaces. None blocks indefinitely.

Raises can. CanError - if the message could not be sent

```
shutdown()
```

Called to carry out any interface specific cleanup required in shutting down a bus.

```
exception can.interfaces.vector.VectorError(error_code, error_string, function)

Bases: can.CanError
```

## 4.12 Virtual

The virtual interface can be used as a way to write OS and driver independent tests.

A virtual CAN bus that can be used for automatic tests. Any Bus instances connecting to the same channel (in the same python program) will get each others messages.

```
import can
bus1 = can.interface.Bus('test', bustype='virtual')
bus2 = can.interface.Bus('test', bustype='virtual')

msg1 = can.Message(arbitration_id=0xabcde, data=[1,2,3])
bus1.send(msg1)
msg2 = bus2.recv()

assert msg1 == msg2
```

# 4.13 CANalyst-II

CANalyst-II(+) is a USB to CAN Analyzer. The controlcan library is originally developed by ZLG ZHIYUAN Electronics.

## 4.13.1 Bus

```
class can.interfaces.canalystii.CANalystIIBus (channel, device=0, bitrate=None, Timing0=None, Timing1=None, can\_filters=None, **kwargs)
```

Bases: can.bus.BusABC

### **Parameters**

- channel channel number
- device device number
- bitrate CAN network bandwidth (bits/s)
- Timing0 customize the timing register if bitrate is not specified
- Timing1 -
- can\_filters filters for packet

#### flush tx buffer()

Discard every message that may be queued in the output buffer(s).

send (msg, timeout=None)

### **Parameters**

- msq message to send
- timeout timeout is not used here

#### Returns

### shutdown()

Called to carry out any interface specific cleanup required in shutting down a bus.

## 4.14 SYSTEC interface

Windows interface for the USBCAN devices supporting up to 2 channels based on the particular product. There is support for the devices also on Linux through the *SocketCAN* interface and for Windows using this systec interface.

## 4.14.1 Installation

The interface requires installation of the **USBCAN32.dll** library. Download and install the driver for specific SYSTEC device.

## 4.14.2 Supported devices

The interface supports following devices:

- GW-001 (obsolete),
- GW-002 (obsolete),
- Multiport CAN-to-USB G3,
- USB-CANmodul1 G3,
- USB-CANmodul2 G3,
- USB-CANmodul8 G3,
- USB-CANmodul16 G3,
- USB-CANmodul1 G4,
- USB-CANmodul2 G4.

## 4.14.3 Bus

```
class can.interfaces.systec.ucanbus.UcanBus(channel, can_filters=None, **kwargs)
    Bases: can.bus.BusABC
```

The CAN Bus implemented for the SYSTEC interface.

### Parameters

• **channel** (*int*) – The Channel id to create this bus with.

• can filters (list) - See can. BusABC. set filters ().

### **Backend Configuration**

### **Parameters**

- bitrate (int) Channel bitrate in bit/s. Default is 500000.
- **device\_number** (*int*) The device number of the USB-CAN. Valid values: 0 through 254. Special value 255 is reserved to detect the first connected device (should only be used, in case only one module is connected to the computer). Default is 255.
- state (can.bus.BusState) BusState of the channel. Default is ACTIVE.
- receive\_own\_messages (bool) If messages transmitted should also be received back. Default is False.
- **rx\_buffer\_entries** (*int*) The maximum number of entries in the receive buffer. Default is 4096.
- tx\_buffer\_entries (int) The maximum number of entries in the transmit buffer. Default is 4096.

#### Raises

- ValueError If invalid input parameter were passed.
- can. CanError If hardware or CAN interface initialization failed.

static create\_filter(extended, from\_id, to\_id, rtr\_only, rtr\_too)

Calculates AMR and ACR using CAN-ID as parameter.

#### **Parameters**

- extended (bool) if True parameters from\_id and to\_id contains 29-bit CAN-ID
- from\_id (int) first CAN-ID which should be received
- to\_id(int) last CAN-ID which should be received
- rtr\_only (bool) if True only RTR-Messages should be received, and rtr\_too will be ignored
- rtr\_too (bool) if True CAN data frames and RTR-Messages should be received

**Returns** Returns list with one filter containing a "can\_id", a "can\_mask" and "extended" key.

### flush tx buffer()

Flushes the transmit buffer.

Raises can. CanError – If flushing of the transmit buffer failed.

**send** (*msg*, *timeout=None*)

Sends one CAN message.

When a transmission timeout is set the firmware tries to send a message within this timeout. If it could not be sent the firmware sets the "auto delete" state. Within this state all transmit CAN messages for this channel will be deleted automatically for not blocking the other channel.

#### **Parameters**

- msg (can.Message) The CAN message.
- **timeout** (float) Transmit timeout in seconds (value 0 switches off the "auto delete")

Raises can. CanError - If the message could not be sent.

#### shutdown()

Shuts down all CAN interfaces and hardware interface.

#### state

Return the current state of the hardware

## 4.14.4 Configuration

The simplest configuration would be:

```
interface = systec
channel = 0
```

Python-can will search for the first device found if not specified explicitly by the device\_number parameter. The interface and channel are the only mandatory parameters. The interface supports two channels 0 and 1. The maximum number of entries in the receive and transmit buffer can be set by the parameters rx\_buffer\_entries and tx\_buffer\_entries, with default value 4096 set for both.

### Optional parameters:

- bitrate (default 500000) Channel bitrate in bit/s
- device\_number (default first device) The device number of the USB-CAN
- rx\_buffer\_entries (default 4096) The maximum number of entries in the receive buffer
- tx buffer entries (default 4096) The maximum number of entries in the transmit buffer
- state (default BusState.ACTIVE) BusState of the channel
- receive\_own\_messages (default False) If messages transmitted should also be received back

## 4.14.5 Internals

## **Message filtering**

The interface and driver supports only setting of one filter per channel. If one filter is requested, this is will be handled by the driver itself. If more than one filter is needed, these will be handled in Python code in the recv method. If a message does not match any of the filters, recv () will return None.

### Periodic tasks

The driver supports periodic message sending but without the possibility to set the interval between messages. Therefore the handling of the periodic messages is done by the interface using the ThreadBasedCyclicSendTask.

# 4.15 USB-CAN Analyzer

... by Seeed Studio

SKU: 114991193

### Links:

- https://www.seeedstudio.com/USB-CAN-Analyzer-p-2888.html
- https://github.com/SeeedDocument/USB-CAN\_Analyzer

https://copperhilltech.com/blog/usbcan-analyzer-usb-to-can-bus-serial-protocol-definition/

## 4.15.1 Installation

This interface has additional dependencies which can be installed using pip and the optional extra [seeedstudio]. That will insta

pyserial

```
pip3 install python-can[seeedstudio]
```

## 4.15.2 Interface

```
can.interfaces.seeedstudio.SeeedBus
```

## A bus example:

```
bus = can.interface.Bus(bustype='seeedstudio', channel='/dev/ttyUSB0', bitrate=500000)
```

## 4.15.3 Parameters

**ChANNEL** The serial port created by the USB device when connected.

**TIMEOUT** Only used by the underling serial port, it probably should not be changed. The serial port baudrate=2000000 and rtscts=false are also matched to the device so are not added here.

### **FRAMETYPE**

- "STD"
- "EXT"

## **OPERATIONMODE**

- "normal"
- · "loopback"
- "silent"
- "loopback\_and\_silent"

## **BITRATE**

• 1000000

- 800000
- 500000
- 400000
- 250000
- 200000
- 125000
- 100000
- 50000
- 20000
- 10000
- 5000

Additional interfaces can be added via a plugin interface. An external package can register a new interface by using the can.interface entry point in its setup.py.

The format of the entry point is  $interface_name=module: classname$  where classname is a concrete can. BusABC implementation.

```
entry_points={
    'can.interface': [
        "interface_name=module:classname",
     ]
},
```

The Interface Names are listed in Configuration.

## CHAPTER 5

## **Scripts**

The following modules are callable from python-can.

They can be called for example by python -m can.logger or can\_logger.py (if installed using pip).

## 5.1 can.logger

→pcan }

Command line help, called with --help:

```
$ python -m can.logger -h
usage: python -m can.logger [-h] [-f LOG_FILE] [-v] [-c CHANNEL]
                             [-i {socketcan, virtual, vector, canalystii, neovi, usb2can,
→systec, iscan, nican, seeedstudio, slcan, kvaser, ixxat, serial, pcan}]
                             [--filter ...] [-b BITRATE] [--fd]
                             [--data_bitrate DATA_BITRATE]
                             [--active | --passive]
Log CAN traffic, printing messages to stdout or to a given file.
optional arguments:
  -h, --help
                        show this help message and exit
  -f LOG_FILE, --file_name LOG_FILE
                        Path and base log filename, for supported types see
                        can.Logger.
  -v
                        How much information do you want to see at the command
                        line? You can add several of these e.g., -vv is DEBUG
  -c CHANNEL, --channel CHANNEL
                        Most backend interfaces require some sort of channel.
                        For example with the serial interface the channel
                        might be a rfcomm device: "/dev/rfcomm0" With the
                        socketcan interfaces valid channel examples include:
                        "can0", "vcan0"
  -i {socketcan, virtual, vector, canalystii, neovi, usb2can, systec, iscan, nican,
→seeedstudio,slcan,kvaser,ixxat,serial,pcan}, --interface {socketcan,virtual,vector,
 ⇒canalystii,neovi,usb2can,systec,iscan,nican,seeedstudio,slcan,kvaser,i<del>xxxtinuseq</del>imex,page)
```

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```
Specify the backend CAN interface to use. If left
                      blank, fall back to reading from configuration files.
                      Comma separated filters can be specified for the given
--filter ...
                      CAN interface: <can_id>:<can_mask> (matches when
                      <received_can_id> & mask == can_id & mask)
                      <can_id>~<can_mask> (matches when <received_can_id> &
                      mask != can_id & mask)
-b BITRATE, --bitrate BITRATE
                      Bitrate to use for the CAN bus.
--fd
                      Activate CAN-FD support
--data_bitrate DATA_BITRATE
                     Bitrate to use for the data phase in case of CAN-FD.
--active
                      Start the bus as active, this is applied by default.
--passive
                     Start the bus as passive.
```

## 5.2 can.player

```
$ python -m can.player -h
usage: python -m can.player [-h] [-f LOG_FILE] [-v] [-c CHANNEL]
                             [-i {slcan, kvaser, serial, vector, systec, seeedstudio,
→socketcan, usb2can, nican, canalystii, iscan, pcan, ixxat, neovi, virtual}]
                             [-b BITRATE] [--fd] [--data_bitrate DATA_BITRATE]
                             [--ignore-timestamps] [-g GAP] [-s SKIP]
                             input-file
Replay CAN traffic.
positional arguments:
 input-file
                        The file to replay. For supported types see
                        can.LogReader.
optional arguments:
 -h, --help
                        show this help message and exit
  -f LOG_FILE, --file_name LOG_FILE
                        Path and base log filename, for supported types see
                        can.LogReader.
                        Also print can frames to stdout. You can add several
                        of these to enable debugging
  -c CHANNEL, --channel CHANNEL
                        Most backend interfaces require some sort of channel.
                        For example with the serial interface the channel
                        might be a rfcomm device: "/dev/rfcomm0" With the
                        socketcan interfaces valid channel examples include:
                        "can0", "vcan0"
  -i {slcan, kvaser, serial, vector, systec, seeedstudio, socketcan, usb2can, nican,
→canalystii,iscan,pcan,ixxat,neovi,virtual}, --interface {slcan,kvaser,serial,vector,
→systec, seeedstudio, socketcan, usb2can, nican, canalystii, iscan, pcan, ixxat, neovi,
⇔virtual}
                        Specify the backend CAN interface to use. If left
                        blank, fall back to reading from configuration files.
  -b BITRATE, --bitrate BITRATE
                        Bitrate to use for the CAN bus.
                        Activate CAN-FD support
  --data_bitrate DATA_BITRATE
```

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## 5.3 can.viewer

A screenshot of the application can be seen below:

• • •					1. ssh	
Count	Time	dt	ID	DLC	Data	Parsed values
14		39.110070	0x004			
510	123.283816	0.249922	0×080	0		
1177	123.354005	0.117875	0x104	8	02 00 00 00 11 00 70 00	2 0.170000 64.171273
1177	123.352952	0.117906	0x105	8	A4 72 6D 42 11 D3 91 41	59.361954 18.228060
133	123.345939	1.062629	0x106	8	ØE BF 57 BC FB 63 2A 3F	-0.013168 0.665588
133	123.346099	1.062508	0x107	8	B7 84 22 C1 1C 75 44 BC	-10.157401 -0.687023
133	123.346326	1.062497	0×108	8	35 E7 31 BD FB 7A F4 3A	-2.488550 0.106870
133	123.346985	1.062441	0x109	8	EC DF B7 BD F2 84 1D 3F	-0.089783 0.615310
133	123.347096	1.062339	0x10A	8	2D 44 1E C1 3D 6F 14 3C	-9.891644 0.5190840
133	123.347336	1.062343	0x10B	8	7C 04 E3 3B BB BF EB BB	0.396947 -0.4122148
133	123.347931	1.062645	0x10C	8	EF D5 62 3B 92 5F 16 BB	0.198314 -0.1314669
133	123.348112	1.062670	0x10D	8	60 B2 F8 BB 82 46 4E 3A	-0.434853 0.0450850
133	123.348338	1.062648	0x10E	8		-0.210703 -0.045762
133	123.352078	1.062858	0x10F	8	27 16 09 42 49 09 03 42	
1177	123.354920	0.117775	0x110	8		-0.263790 -0.137085
1177	123.358016	0.117962	0x119	8	00 00 00 00 D8 58 A8 41	
1177	123.355925	0.117854	0x11F	8		-0.454887 -0.335202
133	123.349015	1.062675	0x121	8	6F 7E E1 3B 38 51 28 BD	0.394282 -2.3544608
133	123.349107	1.062563	0x122	8	1B E6 A0 BB 83 B9 43 BC	
133	123.349331	1.062556	0x123	8	7C 51 B3 3B 11 7F 55 3B	
133	123.349958	1.062847	0x124	8	EØ 1B 47 BE 5E 14 47 3E	
133	123.350154	1.062819	0x125	8	E1 A3 1C C1 AB 75 8A BE	
133	123.350350	1.062782	0×126	8	F7 43 15 3E 8D 68 18 C1	2 22222 2 24222 2 22222 22
133	123.340031	1.062874	0x140	8		3.823800 3.843000 3.838300 96
133	123.340937	1.062782	0x141	6	01 01 08 05 65 0E	1 1 8 5 368.500000
133	123.341941	1.062762	0x142	8		18 4 1 26 1 7 96
133	123.342946	1.062771	0x143	8		0.000000 88.420000 106.100000
133 133	123.343936 123.344893	1.062737	0x144	8	01 C0 0F 46 00 00 00 0F 00 00 00 00 00	1 403.200000 7.000000 0 0 15 0.000000 0.000000 0
510	123.294528	1.062669 0.259875	0x145 0x181	5 8		0 0.000000 0
510	123.284057	0.239873	0x161 0x201	8	00 00 00 00 00 00 00 00	0 0.000000 0
65	122.035098	2.499398	0x201 0x281	7	0B 00 0F 00 1E 00 01	11 15 30 100.000000
510	123.284230	0.249805	0x201 0x301	6	00 00 00 00 00 00 08 00 01 00 15 00 01	11 13 30 100.000000
65	122.035354	2.499410	0x381	8	50 04 00 00 CD 16 00 00	
1252	123.434077	0.100077	0x701	1	05	
1251	123.410814	0.099982	0x701 0x702	1	05	
1241	123.388151	0.100562	0x702 0x715	1	05 05	
2486	123.433095	0.049963	0x77E	1	05	
2486	123.432953	0.049914	0x77F	1	<b>05</b>	
1251	123.392075	0.099990	0×0000007B	4	00 00 00 00	
1251	123.391466	0.099862	0×0000097B	8		0.000000 0.000000 0.0000000
1251	123.391718	0.099909	0×00000E7B			35.810000 0.000000 27.440000 -94.9900000

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The first column is the number of times a frame with the particular ID that has been received, next is the timestamp of the frame relative to the first received message. The third column is the time between the current frame relative to the previous one. Next is the length of the frame, the data and then the decoded data converted according to the -d argument. The top red row indicates an error frame.

#### 5.3.1 Command line arguments

By default the can.viewer uses the *SocketCAN* interface. All interfaces are supported and can be specified using the -i argument or configured following *Configuration*.

The full usage page can be seen below:

```
$ python -m can.viewer -h
Usage: python -m can.viewer [-h] [--version] [-b BITRATE] [--fd]
                             [--data_bitrate DATA_BITRATE] [-c CHANNEL]
                             [-d {<id>:<format>, <id>:<scaling1>:...:<scalingN>
→, file.txt}]
                             [-f {<can_id>:<can_mask>,<can_id>~<can_mask>}]
                             [-i {canalystii, iscan, ixxat, kvaser, neovi, nican, pcan,
→ seeedstudio, serial, slcan, socketcan, systec, usb2can, vector, virtual}]
A simple CAN viewer terminal application written in Python
Optional arguments:
  -h, --help
                        Show this help message and exit
  --version
                        Show program's version number and exit
  -b, --bitrate BITRATE
                        Bitrate to use for the given CAN interface
                        Activate CAN-FD support
  --data_bitrate DATA_BITRATE
                        Bitrate to use for the data phase in case of CAN-FD.
  -c, --channel CHANNEL
                        Most backend interfaces require some sort of channel.
                        For example with the serial interface the channel
                        might be a rfcomm device: "/dev/rfcomm0" with the
                        socketcan interfaces valid channel examples include:
                        "can0", "vcan0". (default: use default for the
                        specified interface)
  -d, --decode {<id>:<format>,<id>:<scaling1>:...:<scalingN>, file.txt}
                        Specify how to convert the raw bytes into real values.
                        The ID of the frame is given as the first argument and the_
\rightarrowformat as the second.
                        The Python struct package is used to unpack the received data
                        where the format characters have the following meaning:
                              < = little-endian, > = big-endian
                              x = pad byte
                              c = char
                              ? = bool
                              b = int8_t, B = uint8_t
                              h = int16, H = uint16
                              l = int32_t, L = uint32_t
                              q = int64_t, Q = uint64_t
                               f = float (32-bits), d = double (64-bits)
                        Fx to convert six bytes with ID 0x100 into uint8_t, uint16_
\rightarrowand uint32_t:
                          $ python -m can.viewer -d "100:<BHL"</pre>
                        Note that the IDs are always interpreted as hex values.
```

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```
An optional conversion from integers to real units can be_
⇔given
                        as additional arguments. In order to convert from raw integer
                       values the values are divided with the corresponding scaling_
→value,
                        similarly the values are multiplied by the scaling value in.
∽order
                       to convert from real units to raw integer values.
                       Fx lets say the uint8_t needs no conversion, but the uint16_
\rightarrowand the uint32_t
                       needs to be divided by 10 and 100 respectively:
                         $ python -m can.viewer -d "101:<BHL:1:10.0:100.0"</pre>
                       Be aware that integer division is performed if the scaling,
⇒value is an integer.
                       Multiple arguments are separated by spaces:
                          $ python -m can.viewer -d "100:<BHL" "101:<BHL:1:10.0:100.0"</pre>
                       Alternatively a file containing the conversion strings_
→separated by new lines
                        can be given as input:
                          $ cat file.txt
                             100:<BHL
                             101:<BHL:1:10.0:100.0
                          $ python -m can.viewer -d file.txt
 -f, --filter {<can_id>:<can_mask>,<can_id>~<can_mask>}
                       Space separated CAN filters for the given CAN interface:
                             <can_id>:<can_mask> (matches when <received_can_id> &__
→mask == can_id & mask)
                             <can_id>~<can_mask> (matches when <received_can_id> &_
→mask != can_id & mask)
                       Fx to show only frames with ID 0x100 to 0x103 and 0x200 to_
\rightarrow 0 \times 20 F:
                             python -m can.viewer -f 100:7FC 200:7F0
                       Note that the ID and mask are alway interpreted as hex values
 -i, --interface {canalystii,iscan,ixxat,kvaser,neovi,nican,pcan,seeedstudio,serial,
⇒slcan, socketcan, systec, usb2can, vector, virtual}
                       Specify the backend CAN interface to use.
Shortcuts:
       +----+
        | Key | Description
        | ESQ/q | Exit the viewer
                 | Clear the stored frames |
       l c
                 | Sort the stored frames |
       s
       | SPACE | Pause the viewer
       | UP/DOWN | Scroll the viewer
```

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Developer's Overview

## 6.1 Contributing

Contribute to source code, documentation, examples and report issues: https://github.com/hardbyte/python-can

There is also a python-can mailing list for development discussion.

Some more information about the internals of this library can be found in the chapter *Internal API*. There is also additional information on extending the can.io module.

## 6.2 Building & Installing

The following assumes that the commands are executed from the root of the repository:

- The project can be built and installed with python setup.py build and python setup.py install.
- The unit tests can be run with python setup.py test. The tests can be run with python2, python3, pypy or pypy3 to test with other python versions, if they are installed. Maybe, you need to execute pip3 install python-can[test] (or only pip for Python 2), if some dependencies are missing.
- The docs can be built with sphinx-build doc/ doc/\_build. Appending -n to the command makes Sphinx complain about more subtle problems.

## 6.3 Creating a new interface/backend

These steps are a guideline on how to add a new backend to python-can.

• Create a module (either a \*.py or an entire subdirectory depending on the complexity) inside can. interfaces

- Implement the central part of the backend: the bus class that extends can. BusABC. See Extending the BusABC class for more info on this one!
- Register your backend bus class in can.interface.BACKENDS and can.interfaces. VALID\_INTERFACES in can.interfaces.\_\_init\_\_.py.
- Add docs where appropriate. At a minimum add to doc/interfaces.rst and add a new interface specific
  document in doc/interface/\*.
- Update doc/scripts.rst accordingly.
- Add tests in test/\* where appropriate.

#### 6.4 Code Structure

The modules in python-can are:

Module	Description
interfaces	Contains interface dependent code.
bus	Contains the interface independent Bus object.
message	Contains the interface independent Message object.
io	Contains a range of file readers and writers.
broadcastmanager	Contains interface independent broadcast manager code.

## 6.5 Creating a new Release

- Release from the master branch.
- Update the library version in \_\_init\_\_.py using semantic versioning.
- Check if any deprecations are pending.
- Run all tests and examples against available hardware.
- Update CONTRIBUTORS.txt with any new contributors.
- For larger changes update doc/history.rst.
- Sanity check that documentation has stayed inline with code.
- Create a temporary virtual environment. Run python setup.py install and python setup.py test.
- Create and upload the distribution: python setup.py sdist bdist\_wheel.
- Sign the packages with gpg gpg --detach-sign -a dist/python\_can-X.Y. Z-py3-none-any.whl.
- Upload with twine twine upload dist/python-can-X.Y.Z\*.
- In a new virtual env check that the package can be installed with pip: pip install python-can==X.Y.
- Create a new tag in the repository.
- Check the release on PyPi, Read the Docs and GitHub.

History and Roadmap

## 7.1 Background

Originally written at Dynamic Controls for internal use testing and prototyping wheelchair components.

Maintenance was taken over and the project was open sourced by Brian Thorne in 2010.

## 7.2 Acknowledgements

Originally written by Ben Powell as a thin wrapper around the Kvaser SDK to support the leaf device.

Support for linux socketcan was added by Rose Lu as a summer coding project in 2011. The socketcan interface was helped immensely by Phil Dixon who wrote a leaf-socketcan driver for Linux.

The pcan interface was contributed by Albert Bloomfield in 2013. Support for pcan on Mac was added by Kristian Sloth Lauszus in 2018.

The usb2can interface was contributed by Joshua Villyard in 2015.

The IXXAT VCI interface was contributed by Giuseppe Corbelli and funded by Weightpack in 2016.

The NI-CAN and virtual interfaces plus the ASCII and BLF loggers were contributed by Christian Sandberg in 2016 and 2017. The BLF format is based on a C++ library by Toby Lorenz.

The slcan interface, ASCII listener and log logger and listener were contributed by Eduard Bröcker in 2017.

The NeoVi interface for ICS (Intrepid Control Systems) devices was contributed by Pierre-Luc Tessier Gagné in 2017.

Many improvements all over the library, cleanups, unifications as well as more comprehensive documentation and CI testing was contributed by Felix Divo in 2017 and 2018.

The CAN viewer terminal script was contributed by Kristian Sloth Lauszus in 2018.

The CANalyst-II interface was contributed by Shaoyu Meng in 2018.

## 7.3 Support for CAN within Python

Python natively supports the CAN protocol from version 3.3 on, if running on Linux:

Python version	Feature	Link
3.3	Initial SocketCAN support	Docs
3.4	Broadcast Management (BCM) commands are natively supported	Docs
3.5	CAN FD support	Docs
3.7	Support for CAN ISO-TP	Docs

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Known Bugs

See the project bug tracker on github. Patches and pull requests very welcome!

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