
python-can

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The **python-can** library provides controller area network support for [Python](#), providing common abstractions to different hardware devices, and a suite of utilities for sending and receiving messages on a can bus.

python-can runs any where Python runs; from high powered computers with commercial *can to usb* devices right down to low powered devices running linux such as a BeagleBone or RaspberryPi.

More concretely, some example uses of the library:

- Passively logging what occurs on a can bus. For example monitoring a commercial vehicle using its **OBD-II** port.
- Testing of hardware that interacts via can. Modules found in modern cars, motorcycles, boats, and even wheelchairs have had components tested from Python using this library.
- Prototyping new hardware modules or software algorithms in-the-loop. Easily interact with an existing bus.
- Creating virtual modules to prototype can bus communication.

Brief example of the library in action: connecting to a can bus, creating and sending a message:

```
1 from __future__ import print_function
2
3 import can
4
5 def send_one():
6     bus = can.interface.Bus()
7     msg = can.Message(arbitration_id=0xc0ffee,
8                       data=[0, 25, 0, 1, 3, 1, 4, 1],
9                       extended_id=False)
10
11     try:
12         bus.send(msg)
13         print("Message sent on {}".format(bus.channel_info))
14     except can.CanError:
15         print("Message NOT sent")
16
17 if __name__ == "__main__":
18     send_one()
```

Contents:

Installation

Install `can` with `pip`:

```
$ pip install python-can
```

As most likely you will want to interface with some hardware, you may also have to install platform dependencies. Be sure to check any other specifics for your hardware in [CAN Interface Modules](#).

1.1 GNU/Linux dependencies

Reasonably modern Linux Kernels (2.6.25 or newer) have an implementation of `socketcan`. This version of `python-can` will directly use `socketcan` if called with Python 3.3 or greater, otherwise that interface is used via `ctypes`.

1.2 Windows dependencies

1.2.1 Kvaser

To install `python-can` using the Kvaser CANLib SDK as the backend:

1. Install the [latest stable release of Python](#).
2. Install [Kvaser's latest Windows CANLib drivers](#).
3. Test that Kvaser's own tools work to ensure the driver is properly installed and that the hardware is working.

1.2.2 PCAN

To use the PCAN-Basic API as the backend (which has only been tested with Python 2.7):

1. Download the latest version of the [PCAN-Basic API](#).
2. Extract `PCANBasic.dll` from the Win32 subfolder of the archive or the x64 subfolder depending on whether you have a 32-bit or 64-bit installation of Python.
3. Copy `PCANBasic.dll` into the working directory where you will be running your python script. There is probably a way to install the dll properly, but I'm not certain how to do that.

Note that PCANBasic API timestamps count seconds from system startup. To convert these to epoch times, the `uptime` library is used. If it is not available, the times are returned as number of seconds from system startup. To install the `uptime` library, run `pip install uptime`.

1.2.3 IXXAT

To install `python-can` using the IXXAT VCI V3 SDK as the backend:

1. Install IXXAT's latest [Windows VCI V3 SDK drivers](#).
2. Test that IXXAT's own tools (i.e. MiniMon) work to ensure the driver is properly installed and that the hardware is working.

1.3 Installing python-can in development mode

A “development” install of this package allows you to make changes locally or pull updates from the Mercurial repository and use them without having to reinstall. Download or clone the source repository then:

```
python setup.py develop
```

Configuration

Usually this library is used with a particular CAN interface, this can be specified in code, read from configuration files or environment variables.

See `can.util.load_config()` for implementation.

2.1 In Code

The `can` object exposes an `rc` dictionary which can be used to set the **interface** and **channel** before importing from `can.interfaces`.

```
import can
can.rc['interface'] = 'socketcan'
can.rc['channel'] = 'vcan0'
from can.interfaces.interface import Bus

bus = Bus()
```

2.2 Configuration File

On Linux systems the config file is searched in the following paths:

1. `/etc/can.conf`
2. `$HOME/.can`
3. `$HOME/.canrc`

On Windows systems the config file is searched in the following paths:

1. `can.ini` (current working directory)
2. `$APPDATA/can.ini`

The configuration file sets the default interface and channel:

```
[default]
interface = <the name of the interface to use>
channel = <the channel to use by default>
```

2.3 Environment Variables

Configuration can be pulled from these environmental variables:

- CAN_INTERFACE
- CAN_CHANNEL

2.4 Interface Names

Lookup table of interface names:

Name	Documentation
"socketcan"	Socketcan
"kvaser"	Kvaser's CANLIB
"serial"	CAN over Serial
"ixxat"	IXXAT Virtual CAN Interface
"pcan"	PCAN Basic API
"usb2can"	USB2CAN Interface
"virtual"	Virtual

Library API

The main objects are the *BusABC* and the *Message*. A form of CAN interface is also required.

Hint: Check the backend specific documentation for any implementation specific details.

3.1 Bus

The *Bus* class, as the name suggests, provides an abstraction of a CAN bus. The bus provides a wrapper around a physical or virtual CAN Bus.

3.1.1 Filtering

Message filtering can be set up for each bus. Where the interface supports it, this is carried out in the hardware or kernel layer - not in Python.

3.1.2 API

class `can.BusABC` (*channel=None*, *can_filters=None*, ***config*)

Bases: `object`

CAN Bus Abstract Base Class

Concrete implementations must implement the following methods:

- `send`
- `recv`

As well as setting the *channel_info* attribute to a string describing the interface.

Parameters

- **channel** – The can interface identifier. Expected type is backend dependent.
- **can_filters** (*list*) – A list of dictionaries each containing a “can_id” and a “can_mask”.

```
>>> [{"can_id": 0x11, "can_mask": 0x21}]
```

A filter matches, when `<received_can_id> & can_mask == can_id & can_mask`

- **config** (*dict*) – Any backend dependent configurations are passed in this dictionary

__iter__ ()

Allow iteration on messages as they are received.

```
>>> for msg in bus:
...     print(msg)
```

Yields *can.Message* msg objects.

channel_info = 'unknown'

a string describing the underlying bus channel

flush_tx_buffer ()

Used for CAN interfaces which need to flush their transmit buffer.

recv (*timeout=None*)

Block waiting for a message from the Bus.

Parameters *timeout* (*float*) – Seconds to wait for a message.

Returns None on timeout or a *can.Message* object.

send (*msg*)

Transmit a message to CAN bus. Override this method to enable the transmit path.

Parameters *msg* – A *can.Message* object.

Raise *can.CanError* if the message could not be written.

set_filters (*can_filters=None*)

Apply filtering to all messages received by this Bus.

Calling without passing any filters will reset the applied filters.

Parameters *can_filters* (*list*) – A list of dictionaries each containing a “can_id” and a “can_mask”.

```
>>> [{"can_id": 0x11, "can_mask": 0x21}]
```

A filter matches, when `<received_can_id> & can_mask == can_id & can_mask`

shutdown ()

Called to carry out any interface specific cleanup required in shutting down a bus.

class *can.interfaces.interface.Bus*

Bases: object

Instantiates a CAN Bus of the given *bustype*, falls back to reading a configuration file from default locations.

3.1.3 Transmitting

Writing to the bus is done by calling the *send()* method and passing a *Message* object.

3.1.4 Receiving

Reading from the bus is achieved by either calling the `recv()` method or by directly iterating over the bus:

```
for msg in bus:
    print(msg.data)
```

Alternatively the `Listener` api can be used, which is a list of `Listener` subclasses that receive notifications when new messages arrive.

3.2 Message

```
class can.Message(timestamp=0.0, is_remote_frame=False, extended_id=True, is_error_frame=False, arbitration_id=0, dlc=None, data=None)
Bases: object
```

The `Message` object is used to represent CAN messages for both sending and receiving.

Messages can use extended identifiers, be remote or error frames, and contain data.

One can instantiate a `Message` defining data, and optional arguments for all attributes such as arbitration ID, flags, and timestamp.

```
>>> from can import Message
>>> test = Message(data=[1, 2, 3, 4, 5])
>>> test.data
bytearray(b'\x01\x02\x03\x04\x05')
>>> test.dlc
5
>>> print(test)
Timestamp:      0.000000      ID: 00000000      010      DLC: 5      01 02 03 04 05
```

The `arbitration_id` field in a CAN message may be either 11 bits (standard addressing, CAN 2.0A) or 29 bits (extended addressing, CAN 2.0B) in length, and `python-can` exposes this difference with the `is_extended_id` attribute.

`arbitration_id`

Type int

The frame identifier used for arbitration on the bus.

The arbitration ID can take an int between 0 and the maximum value allowed depending on the `is_extended_id` flag (either $2^{11} - 1$ for 11-bit IDs, or $2^{29} - 1$ for 29-bit identifiers).

```
>>> print(Message(extended_id=False, arbitration_id=100))
Timestamp:      0.000000      ID: 0064      000      DLC: 0
```

`data`

Type bytearray

The data parameter of a CAN message is exposed as a **bytearray** with length between 0 and 8.

```
>>> example_data = bytearray([1, 2, 3])
>>> print(Message(data=example_data))
0.000000      00000000      0002      3      01 02 03
```

A `Message` can also be created with bytes, or lists of ints:

```
>>> m1 = Message(data=[0x64, 0x65, 0x61, 0x64, 0x62, 0x65, 0x65, 0x66])
>>> print(m1.data)
bytearray(b'deadbeef')
>>> m2 = can.Message(data=b'deadbeef')
>>> m2.data
bytearray(b'deadbeef')
```

dlc**Type** int

The DLC (Data Link Count) parameter of a CAN message is an integer between 0 and 8 representing the frame payload length.

```
>>> m = Message(data=[1, 2, 3])
>>> m.dlc
3
```

Note: The DLC value does not necessarily define the number of bytes of data in a message.

Its purpose varies depending on the frame type - for data frames it represents the amount of data contained in the message, in remote frames it represents the amount of data being requested.

is_extended_id**Type** bool

This flag controls the size of the *arbitration_id* field.

```
>>> print(Message(extended_id=False))
Timestamp:      0.000000      ID: 0000      000      DLC: 0
>>> print(Message(extended_id=True))
Timestamp:      0.000000      ID: 00000000      010      DLC: 0
```

Previously this was exposed as *id_type*.

is_error_frame**Type** bool

This boolean parameter indicates if the message is an error frame or not.

is_remote_frame**Type** boolean

This boolean attribute indicates if the message is a remote frame or a data frame, and modifies the bit in the CAN message's flags field indicating this.

timestamp**Type** float

The timestamp field in a CAN message is a floating point number representing when the message was received since the epoch in seconds. Where possible this will be timestamped in hardware.

__str__()

A string representation of a CAN message:

```
>>> from can import Message
>>> test = Message()
>>> print(test)
```

```

Timestamp:      0.000000      ID: 00000000      010      DLC: 0
>>> test2 = Message(data=[1, 2, 3, 4, 5])
>>> print(test2)
Timestamp:      0.000000      ID: 00000000      010      DLC: 5      01 02 03 04 05

```

The fields in the printed message are (in order):

- timestamp,
- arbitration ID,
- flags,
- dlc,
- and data.

The flags field is represented as a four-digit hexadecimal number. The arbitration ID field as either a four or eight digit hexadecimal number depending on the length of the arbitration ID (11-bit or 29-bit). Each of the bytes in the data field (when present) are represented as two-digit hexadecimal numbers.

3.3 Listeners

3.3.1 Listener

The Listener class is an “abstract” base class for any objects which wish to register to receive notifications of new messages on the bus. A Listener can be used in two ways; the default is to **call** the Listener with a new message, or by calling the method **on_message_received**.

Listeners are registered with *Notifier* object(s) which ensure they are notified whenever a new message is received.

Subclasses of Listener that do not override **on_message_received** will cause *NotImplementedError* to be thrown when a message is received on the CAN bus.

class `can.Listener`

Bases: `object`

stop()

Override to cleanup any open resources.

3.3.2 BufferedReader

class `can.BufferedReader`

Bases: `can.CAN.Listener`

A `BufferedReader` is a subclass of *Listener* which implements a **message buffer**: that is, when the `can.BufferedReader` instance is notified of a new message it pushes it into a queue of messages waiting to be serviced.

get_message (*timeout=0.5*)

Attempts to retrieve the latest message received by the instance. If no message is available it blocks for given timeout or until a message is received (whichever is shorter),

Parameters *timeout* (*float*) – The number of seconds to wait for a new message.

Returns the *Message* if there is one, or `None` if there is not.

3.3.3 Logger

class `can.Logger`
Bases: `object`

Logs CAN messages to a file.

The format is determined from the file format which can be one of:

- .asc: `can.ASCWriter`
- .csv: `can.CSVWriter`
- .db: `can.SqliteWriter`
- other: `can.Printer`

3.3.4 Printer

class `can.Printer` (*output_file=None*)
Bases: `can.CAN.Listener`

The Printer class is a subclass of `Listener` which simply prints any messages it receives to the terminal.

Parameters `output_file` – An optional file to “print” to.

3.3.5 CSVWriter & SqliteWriter

These Listeners simply create csv and sql files with the messages received.

class `can.CSVWriter` (*filename*)
Bases: `can.CAN.Listener`

Writes a comma separated text file of timestamp, arbitrationid, flags, dlc, data for each messages received.

class `can.SqliteWriter` (*filename*)
Bases: `can.CAN.Listener`

Logs received CAN data to a simple SQL database.

The sqlite database may already exist, otherwise it will be created when the first message arrives.

3.3.6 ASCWriter

Logs CAN data to an ASCII log file compatible with other CAN tools such as Vector CANalyzer/CANoe and other. Since no official specification exists for the format, it has been reverse- engineered from existing log files. One description of the format can be found [here](#).

class `can.ASCWriter` (*filename*)
Bases: `can.CAN.Listener`

Logs CAN data to an ASCII log file (.asc)

stop ()
Stops logging and closes the file.

3.4 Broadcast Manager

The broadcast manager isn't yet supported by all interfaces. It allows the user to setup periodic message jobs.

This example shows the ctypes socketcan using the broadcast manager:

```

1  #!/usr/bin/env python3
2  """
3  This example exercises the periodic sending capabilities.
4
5  Expects a vcan0 interface:
6
7      python3 -m examples.cyclic
8
9  """
10
11 import logging
12 import time
13
14 import can
15 logging.basicConfig(level=logging.INFO)
16
17
18 channel = 'vcan0'
19
20
21
22 def test_simple_periodic_send():
23     print("Starting to send a message every 200ms. Initial data is zeros")
24     msg = can.Message(arbitration_id=0x0cf02200, data=[0, 0, 0, 0, 0, 0])
25     task = can.send_periodic('vcan0', msg, 0.20)
26     time.sleep(2)
27     task.stop()
28     print("stopped cyclic send")
29
30
31 def test_periodic_send_with_modifying_data():
32     print("Starting to send a message every 200ms. Initial data is ones")
33     msg = can.Message(arbitration_id=0x0cf02200, data=[1, 1, 1, 1])
34     task = can.send_periodic('vcan0', msg, 0.20)
35     time.sleep(2)
36     print("Changing data of running task to begin with 99")
37     msg.data[0] = 0x99
38     task.modify_data(msg)
39     time.sleep(2)
40
41     task.stop()
42     print("stopped cyclic send")
43     print("Changing data of stopped task to single ff byte")
44     msg.data = bytearray([0xff])
45     task.modify_data(msg)
46     time.sleep(1)
47     print("starting again")
48     task.start()
49     time.sleep(1)
50     task.stop()
51     print("done")
52

```

```
53
54 def test_dual_rate_periodic_send():
55     """Send a message 10 times at 1ms intervals, then continue to send every 500ms"""
56     msg = can.Message(arbitration_id=0x123, data=[0, 1, 2, 3, 4, 5])
57     print("Creating cyclic task to send message 10 times at 1ms, then every 500ms")
58     task = can.interface.MultiRateCyclicSendTask('vcan0', msg, 10, 0.001, 0.50)
59     time.sleep(2)
60
61     print("Changing data[0] = 0x42")
62     msg.data[0] = 0x42
63     task.modify_data(msg)
64     time.sleep(2)
65
66     task.stop()
67     print("stopped cyclic send")
68
69     time.sleep(2)
70
71     task.start()
72     print("starting again")
73     time.sleep(2)
74     task.stop()
75     print("done")
76
77
78 if __name__ == "__main__":
79
80     for interface in {'socketcan_ctypes', 'socketcan_native'}:
81         print("Carrying out cyclic tests with {} interface".format(interface))
82         can.rc['interface'] = interface
83
84         test_simple_periodic_send()
85
86         test_periodic_send_with_modifying_data()
87
88         print("Carrying out multirate cyclic test for {} interface".format(interface))
89         can.rc['interface'] = interface
90         test_dual_rate_periodic_send()
```

3.4.1 Functional API

`can.send_periodic(channel, message, period)`
Send a message every *period* seconds on the given channel.

3.4.2 Class based API

`class can.CyclicSendTaskABC(channel, message, period)`
Bases: `can.broadcastmanager.CyclicTask`

Parameters

- **channel** (*str*) – The name of the CAN channel to connect to.
- **message** – The `can.Message` to be sent periodically.
- **period** (*float*) – The rate in seconds at which to send the message.

modify_data (*message*)

Update the contents of this periodically sent message without altering the timing.

Parameters *message* – The *Message* with new *Message.data*. Note it must have the same *arbitration_id*.

stop ()

Send a TX_DELETE message to the broadcast manager to cancel this task.

This will delete the entry for the transmission of the CAN message specified.

class `can.MultiRateCyclicSendTaskABC` (*channel*, *message*, *count*, *initial_period*, *subsequent_period*)

Bases: `can.broadcastmanager.CyclicSendTaskABC`

Exposes more of the full power of the TX_SETUP opcode.

Transmits a message *count* times at *initial_period* then continues to transmit message at *subsequent_period*.

3.5 Utilities

Configuration file parsing.

`can.util.choose_socketcan_implementation()`

Set the best version of SocketCAN for this system.

Parameters *config* – The *can.rc* configuration dictionary

Raises *Exception* – If the system doesn't support SocketCAN

`can.util.load_config` (*path=None*)

Returns a dict with configuration details which is loaded from (in this order):

- Environment variables CAN_INTERFACE, CAN_CHANNEL
- Config files `/etc/can.conf` or `~/.can` or `~/.canrc` where the latter may add or replace values of the former.

Interface can be `kvaser`, `socketcan`, `socketcan_ctypes`, `socketcan_native`, `serial`

The returned dictionary may look like this:

```
{
    'interface': 'python-can backend interface to use',
    'channel': 'default channel to use',
}
```

Parameters *path* – Optional path to config file.

`can.util.load_environment_config()`

Loads config dict from environmental variables (if set):

- CAN_INTERFACE
- CAN_CHANNEL

`can.util.load_file_config` (*path=None*)

Loads configuration from file with following content:

```
[default]
interface = socketcan
channel = can0
```

Parameters `path` – path to config file. If not specified, several sensible default locations are tried depending on platform.

3.6 Notifier

The Notifier object is used as a message distributor for a bus.

class `can.Notifier` (*bus*, *listeners*, *timeout=None*)

Bases: `object`

Manages the distribution of **Messages** from a given bus to a list of listeners.

Parameters

- **bus** – The *Bus* to listen too.
- **listeners** – An iterable of `Listeners`
- **timeout** – An optional maximum number of seconds to wait for any message.

`stop()`

Stop notifying `Listeners` when new *Message* objects arrive and call `stop()` on each `Listener`.

CAN Interface Modules

python-can hides the low-level, device-specific interfaces to controller area network adapters in interface dependant modules. However as each hardware device is different, you should carefully go through your interface's documentation.

The available interfaces are:

4.1 Socketcan

There are two implementations of socketcan backends. One written with `ctypes` to be compatible with Python 2 and 3, and one written for future versions of Python3 which feature native support.

4.1.1 SocketCAN (ctypes)

`socketcan_ctypes.py` is a `ctypes` wrapper class around `libc`. It contains replications of constants and structures found in various linux header files. With Python 3.3, much of the functionality of this library is likely to be available natively in the Python `socket` module.

Bus

```
class can.interfaces.socketcan_ctypes.SocketcanCtypes_Bus(channel=0,
                                                         receive_own_messages=False,
                                                         *args, **kwargs)
```

Bases: `can.bus.BusABC`

An implementation of the `can.bus.BusABC` for SocketCAN using `ctypes`.

Parameters `channel` (*str*) – The can interface name with which to create this bus. An example channel would be 'vcan0'.

Broadcast-Manager

The `socketcan_ctypes` interface implements thin wrappers to the linux *broadcast manager* socket api. This allows the cyclic transmission of CAN messages at given intervals. The overhead for periodic message sending is extremely low as all the heavy lifting occurs within the linux kernel.

send_periodic()

An example that uses the `send_periodic` is included in `python-can/examples/cyclic.py`

The object returned can be used to halt, alter or cancel the periodic message task.

class `can.interfaces.socketcan_ctypes.CyclicSendTask` (*channel, message, period*)
Bases: `can.interfaces.socketcan_ctypes.SocketCanCtypesBCMBase`,
`can.broadcastmanager.CyclicSendTaskABC`

Parameters

- **channel** – The name of the CAN channel to connect to.
- **message** – The message to be sent periodically.
- **period** – The rate in seconds at which to send the message.

modify_data (*message*)

Update the contents of this periodically sent message.

stop ()

Send a TX_DELETE message to cancel this task.

This will delete the entry for the transmission of the CAN-message with the specified `can_id` CAN identifier. The message length for the command TX_DELETE is `{bcm_msg_head}` (only the header).

Internals

createSocket

`can.interfaces.socketcan_ctypes.createSocket` (*protocol=1*)

This function creates a RAW CAN socket.

The socket returned needs to be bound to an interface by calling `bindSocket()`.

Parameters **protocol** (*int*) – The type of the socket to be bound. Valid values include `CAN_RAW` and `CAN_BCM`

Returns

0	protocol invalid
-1	socket creation unsuccessful
socketID	successful creation

bindSocket

`can.interfaces.socketcan_ctypes.bindSocket` (*socketID, channel_name*)

Binds the given socket to the given interface.

Parameters

- **socketID** (*int*) – The ID of the socket to be bound
- **channel_name** (*str*) – The interface name to find and bind.

Returns

The error code from the bind call.

0	protocol invalid
-1	socket creation unsuccessful

`connectSocket`

`can.interfaces.socketcan_ctypes.connectSocket(socketID, channel_name)`

Connects the given socket to the given interface.

Parameters

- **socketID** (*int*) – The ID of the socket to be bound
- **channel_name** (*str*) – The interface name to find and bind.

Returns The error code from the bind call.

capturePacket

`can.interfaces.socketcan_ctypes.capturePacket(socketID)`

Captures a packet of data from the given socket.

Parameters **socketID** (*int*) – The socket to read from

Returns

A dictionary with the following keys:

- “CAN ID” (*int*)
- “DLC” (*int*)
- “Data” (*list*)
- “Timestamp” (*float*)

4.1.2 SocketCAN (python)

Python 3.3 added support for socketcan for linux systems.

The `socketcan_native` interface directly uses Python’s `socket` module to access SocketCAN on linux. This is the most direct route to the kernel and should provide the most responsive.

The implementation features efficient filtering of `can_id`’s, this filtering occurs in the kernel and is much much more efficient than filtering messages in Python.

Python 3.4 added support for the Broadcast Connection Manager (BCM) protocol, which if enabled should be used for queueing periodic tasks.

Documentation for the socket can backend file can be found:

<https://www.kernel.org/doc/Documentation/networking/can.txt>

Bus

class `can.interfaces.socketcan_native.SocketcanNative_Bus(channel, **kwargs)`

Bases: `can.bus.BusABC`

Parameters

- **channel** (*str*) – The can interface name with which to create this bus. An example channel would be ‘vcan0’.

- **can_filters** (*list*) – A list of dictionaries, each containing a “can_id” and a “can_mask”.

Internals

createSocket

`can.interfaces.socketcan_native.createSocket` (*can_protocol=None*)

Creates a CAN socket. The socket can be BCM or RAW. The socket will be returned unbound to any interface.

Parameters `can_protocol` (*int*) –

The protocol to use for the CAN socket, either:

- `socket.CAN_RAW`
- `socket.CAN_BCM`.

Returns

- -1 if socket creation unsuccessful
- `socketID` - successful creation

bindSocket

`can.interfaces.socketcan_native.bindSocket` (*sock, channel='can0'*)

Binds the given socket to the given interface.

Parameters `socketID` (*Socket*) – The ID of the socket to be bound

Raise `OSError` if the specified interface isn't found.

capturePacket

`can.interfaces.socketcan_native.capturePacket` (*sock*)

Captures a packet of data from the given socket.

Parameters `sock` (*socket*) – The socket to read a packet from.

Returns A namedtuple with the following fields: * `timestamp` * `arbitration_id` * `is_extended_frame_format` * `is_remote_transmission_request` * `is_error_frame` * `dlc` * `data`

Unless you're running Python3.3 or lower the recommended backend is `socketcan_native`.

4.1.3 Socketcan Quickstart

The full documentation for socketcan can be found in the kernel docs at [networking/can.txt](#). The CAN network driver provides a generic interface to setup, configure and monitor CAN devices. To configure bit-timing parameters use the program `ip`.

The virtual CAN driver (vcan)

The virtual CAN interfaces allow the transmission and reception of CAN frames without real CAN controller hardware. Virtual CAN network devices are usually named ‘vcanX’, like vcan0 vcan1 vcan2.

To create a virtual can interface using socketcan run the following:

```
sudo modprobe vcan
# Create a vcan network interface with a specific name
sudo ip link add dev vcan0 type vcan
sudo ip link set vcan0 up
```

Real Device

vcan should be substituted for can and vcan0 should be substituted for can0 if you are using real hardware. Setting the bitrate can also be done at the same time, for example to enable an existing can0 interface with a bitrate of 1MB:

```
sudo ip link set can0 up type can bitrate 1000000
```

Send Test Message

The `can-utils` library for linux includes a script `cansend` which is useful to send known payloads. For example to send a message on `vcan0`:

```
cansend vcan0 123#DEADBEEF
```

CAN Errors

A device may enter the “bus-off” state if too many errors occurred on the CAN bus. Then no more messages are received or sent. An automatic bus-off recovery can be enabled by setting the “restart-ms” to a non-zero value, e.g.:

```
sudo ip link set canX type can restart-ms 100
```

Alternatively, the application may realize the “bus-off” condition by monitoring CAN error frames and do a restart when appropriate with the command:

```
ip link set canX type can restart
```

Note that a restart will also create a CAN error frame.

List network interfaces

To reveal the newly created can0 or a vcan0 interface:

```
ifconfig
```

Display CAN statistics

```
ip -details -statistics link show vcan0
```

Network Interface Removal

To remove the network interface:

```
sudo ip link del vcan0
```

4.1.4 Wireshark

Wireshark supports socketcan and can be used to debug *python-can* messages. Fire it up and watch your new interface.

To spam a bus:

```
import time
import can

bustype = 'socketcan_native'
channel = 'vcan0'

def producer(id):
    """:param id: Spam the bus with messages including the data id."""
    bus = can.interface.Bus(channel=channel, bustype=bustype)
    for i in range(10):
        msg = can.Message(arbitration_id=0xc0ffee, data=[id, i, 0, 1, 3, 1, 4, 1], extended_id=False)
        bus.send(msg)
        # Issue #3: Need to keep running to ensure the writing threads stay alive. ?
        time.sleep(1)

producer(10)
```

With debugging turned right up this looks something like this:

The screenshot displays a Wireshark capture of CAN bus traffic. The top pane shows a list of captured packets, with packet 2 selected. The bottom pane shows the details of packet 2, which is a CAN frame with ID 0x00000000, DLC 8, and data '00 c0 ff ee 88 00 00 0a 01 00 01 03 01 04 01'. The packet is highlighted in orange.

The process to follow bus traffic is even easier:

```
for message in Bus(can_interface):
    print(message)
```

4.1.5 Reading and Timeouts

Reading a single CAN message off of the bus is simple with the `bus.recv()` function:

```
import can

can_interface = 'vcan0'
bus = can.interface.Bus(can_interface, bustype='socketcan_native')
message = bus.recv()
```

By default, this performs a blocking read, which means `bus.recv()` won't return until a CAN message shows up on the socket. You can optionally perform a blocking read with a timeout like this:

```
message = bus.recv(1.0) # Timeout in seconds.

if message is None:
    print('Timeout occurred, no message.')
```

If you set the timeout to `0.0`, the read will be executed as non-blocking, which means `bus.recv(0.0)` will return immediately, either with a `Message` object or `None`, depending on whether data was available on the socket.

4.2 Kvaser's CANLIB

Kvaser's CANLib SDK for Windows (also available on Linux).

4.2.1 Bus

class `can.interfaces.kvaser.canlib.KvaserBus(channel, can_filters=None, **config)`
 Bases: `can.bus.BusABC`

The CAN Bus implemented for the Kvaser interface.

Parameters

- **channel** (*int*) – The Channel id to create this bus with.
- **can_filters** (*list*) – A list of dictionaries each containing a “can_id” and a “can_mask”.

```
>>> [{"can_id": 0x11, "can_mask": 0x21}]
```

Backend Configuration

Parameters

- **bitrate** (*int*) – Bitrate of channel in bit/s
- **tseg1** (*int*) – Time segment 1, that is, the number of quanta from (but not including) the Sync Segment to the sampling point. If this parameter is not given, the Kvaser driver will try to choose all bit timing parameters from a set of defaults.
- **tseg2** (*int*) – Time segment 2, that is, the number of quanta from the sampling point to the end of the bit.

- **sjw** (*int*) – The Synchronisation Jump Width. Decides the maximum number of time quanta that the controller can resynchronise every bit.
- **no_samp** (*int*) – Either 1 or 3. Some CAN controllers can also sample each bit three times. In this case, the bit will be sampled three quanta in a row, with the last sample being taken in the edge between TSEG1 and TSEG2. Three samples should only be used for relatively slow baudrates.
- **driver_mode** (*bool*) – Silent or normal.
- **single_handle** (*bool*) – Use one Kvaser CANLIB bus handle for both reading and writing. This can be set if reading and/or writing is done from one thread.

flash (*flash=True*)

Turn on or off flashing of the device's LED for physical identification purposes.

flush_tx_buffer ()

Flushes the transmit buffer on the Kvaser

recv (*timeout=None*)

Read a message from kvaser device.

set_filters (*can_filters=None*)

Apply filtering to all messages received by this Bus.

Calling without passing any filters will reset the applied filters.

Since Kvaser only supports setting one filter per handle, the filtering will be done in the `recv()` if more than one filter is requested.

Parameters **can_filters** (*list*) – A list of dictionaries each containing a “can_id” and a “can_mask”.

```
>>> [{"can_id": 0x11, "can_mask": 0x21}]
```

A filter matches, when `<received_can_id> & can_mask == can_id & can_mask`

timer_offset = None

Approximate offset between `time.time()` and CAN timestamps (~2ms accuracy) There will always be some lag between when the message is on the bus to when it reaches Python. Allow messages to be on the bus for a while before reading this value so it has a chance to correct itself

4.2.2 Internals

The Kvaser Bus object with a physical CAN Bus can be operated in two modes; `single_handle` mode with one shared bus handle used for both reading and writing to the CAN bus, or with two separate bus handles. Two separate handles are needed if receiving and sending messages are done in different threads (see [Kvaser documentation](#)).

Warning: Any objects inheriting from `Bus` should *not* directly use the interface handle(s).

Message filtering

The Kvaser driver and hardware only supports setting one filter per handle. If one filter is requested, this is will be handled by the Kvaser driver. If more than one filter is needed, these will be handled in Python code in the `recv` method. If a message does not match any of the filters, `recv()` will return None.

4.3 CAN over Serial

A text based interface. For example use over bluetooth with `/dev/rfcomm0`

4.3.1 Bus

class `can.interfaces.serial.serial_can.SerialBus` (*channel*, **args*, ***kwargs*)

Bases: `can.bus.BusABC`

A serial interface to CAN.

Parameters **channel** (*str*) – The serial device to open.

4.3.2 Internals

Todo

Implement and document serial interface.

4.4 IXXAT Virtual CAN Interface

Interface to [IXXAT](#) Virtual CAN Interface V3 SDK. Works on Windows.

Note: The Linux ECI SDK is currently unsupported, however on Linux some devices are supported with [Socketcan](#).

4.4.1 Bus

`can.interfaces.ixxat.Bus`

alias of `IXXATBus`

class `can.interfaces.ixxat.canlib.IXXATBus` (*channel*, *can_filters*=None, ***config*)

Bases: `can.bus.BusABC`

The CAN Bus implemented for the IXXAT interface.

Parameters

- **channel** (*int*) – The Channel id to create this bus with.
- **can_filters** (*list*) – A list of dictionaries each containing a “can_id” and a “can_mask”.

```
>>> [{"can_id": 0x11, "can_mask": 0x21}]
```

- **UniqueHardwareId** (*int*) – UniqueHardwareId to connect (optional, will use the first found if not supplied)
- **bitrate** (*int*) – Channel bitrate in bit/s

flush_tx_buffer ()

Flushes the transmit buffer on the IXXAT

recv (*timeout=None*)
Read a message from IXXAT device.

4.4.2 Internals

The `IXXAT Bus` object is a fairly straightforward interface to the IXXAT VCI library. It can open a specific device ID or use the first one found.

The frame exchange *do not involve threads* in the background but is explicitly instantiated by the caller.

- `recv()` is a blocking call with optional timeout.
- `send()` is not blocking but may raise a `VCLError` if the TX FIFO is full

RX and TX FIFO sizes are configurable with `rxFifoSize` and `txFifoSize` options, defaulting at 16 for both.

The CAN filters act as a “whitelist” in IXXAT implementation, that is if you supply a non-empty filter list you must explicitly state EVERY frame you want to receive (including RTR field). The `can_id/mask` must be specified according to IXXAT behaviour, that is bit 0 of `can_id/mask` parameters represents the RTR field in CAN frame. See IXXAT VCI documentation, section “Message filters” for more info.

Hint: Module uses `can.ixxat` logger and at `DEBUG` level logs every frame sent or received. It may be too verbose for your purposes.

4.5 PCAN Basic API

Warning: This PCAN documentation is a work in progress. Feedback and revisions are most welcome!

Interface to [Peak-System](#)’s PCAN-Basic API.

4.5.1 Configuration

An example `can.ini` file for windows 7:

```
[default]
interface = pcan
channel = PCAN_USBBUS1
```

4.5.2 Bus

class `can.interfaces.pcan.PcanBus` (*channel, *args, **kwargs*)
Bases: `can.bus.BusABC`

A PCAN USB interface to CAN.

On top of the usual `Bus` methods provided, the PCAN interface includes the `flash()` and `status()` methods.

Parameters

- **channel** (*str*) – The can interface name. An example would be `PCAN_USBBUS1`
- **bitrate** (*int*) – Bitrate of channel in bit/s. Default is 500 Kbs

flash (*flash*)

Turn on or off flashing of the device's LED for physical identification purposes.

status ()

Query the PCAN bus status.

Returns The status code. See values in `pcan_constants.py`

status_is_ok ()

Convenience method to check that the bus status is OK

4.6 USB2CAN Interface

4.6.1 OVERVIEW

The USB2CAN is a cheap CAN interface based on an ARM7 chip (STR750FV2). Currently there is support for this device on both Linux and Windows though slightly different methods.

4.6.2 LINUX SUPPORT

Linux support is achieved through a socketcan type interface. Drivers for this device were added to Kernel version 3.9 but then back-ported. As of writing this it has been verified working on Ubuntu 14.04. Once the device is plugged in the OS will automatically load the drivers and at that point it is just a matter of configuring the interface with the speed and any other options that you might want.

4.6.3 LINUX SETUP

1. The driver should autoloading when the device is plugged in, if not use `modprobe` to load the driver.
2. **Use the `ip link` command to configure it or use the socketcan interface in `python-can` to set it up.** (ex. using the command line option) “`sudo ip link set can0 up type can bitrate 500000 restart-ms 10000`” sets bitrate to 500kbp/s on device `can0`

4.6.4 WINDOWS SUPPORT

Support though windows is achieved through a DLL very similar to the way the PCAN functions. The API is called CANAL (CAN Abstraction Layer) which is a separate project designed to be used with VSCP which is a socket like messaging system that is not only cross platform but also supports other types of devices. This device can be used through one of three ways 1)Through `python-can` 2)CANAL API either using the DLL and C/C++ or through the python wrapper that has been added to this project 3)VSCP Using `python-can` is strongly suggested as with little extra work the same interface can be used on both Windows and Linux.

4.6.5 WINDOWS INSTALL

1. To install on Windows download the USB2CAN Windows driver. It is compatible with XP, Vista, Win7, Win8/8.1. (Written against driver version v1.0.2.1)
2. **Download the USB2CAN CANAL DLL from the USB2CAN website. Place this in either the same directory you are running** (Written against CANAL DLL version v1.0.6)

4.6.6 WHAT WAS ADDED TO PYTHON-CAN TO MAKE THIS WORK

There were three files added to make this work as well as the proper entries to make the library recognize the interface as a valid

1. **usb2can.py** This file is only a wrapper for the CANAL API that the interface expects. There are also a couple of constants here to try and make dealing with the bitwise operations for flag setting a little easier. Other than that this is only the CANAL API. If a programmer wanted to work with the API directly this is the file that allows you to do this. The CANAL project does not provide this wrapper and normally must be accessed with C.
2. **usb2canInterface.py** This file provides the translation to and from the python-can library to the CANAL API. This is where all the logic is and setup code is. Most issues if they are found will be either found here or within the DLL that is provided
3. **usb2canWin.py** See the section below for the reason for adding this as it is a little odd. What program does is if a serial number is not provided to the usb2canInterface file this program does WMI (Windows Management Instrumentation) calls to try and figure out what device to connect to. It then returns the serial number of the device. Currently it is not really smart enough to figure out what to do if there are multiple devices. This needs to be changed if people are using more than one interface.

4.6.7 Interface Specific Items

There are a few things that are kinda strange about this device and are not overly obvious about the code or things that are not done being implemented in the DLL.

1. **You need the Serial Number to connect to the device under Windows. This is part of the “setup string” that configures the device.**
 - (a) Use usb2canWin.py to find the serial number
 - (b) Look on the device and enter it either through a prompt/barcode scanner/hardcode it.(Not recommended)
 - (c) Reprogram the device serial number to something and do that for all the devices you own. (Really Not Recommended, can no longer use multiple devices on one computer)
2. In usb2can.py there is a structure called CANALMSG which has a unsigned byte array of size 8. In the usb2canInterface file it passes in an unsigned byte array of size 8 also which if you pass less than 8 bytes in it stuffs it with extra zeros. So if the data “01020304” is sent the message would look like “0102030400000000”. There is also a part of this structure called sizeData which is the actual length of the data that was sent not the stuffed message (in this case would be 4). What then happens is although a message of size 8 is sent to the device only the length of information so the first 4 bytes of information would be sent. This is done because the DLL expects a length of 8 and nothing else. So to make it compatible that has to be sent through the wrapper. If usb2canInterface sent an array of length 4 with sizeData of 4 as well the array would throw an incompatible data type error. There is a Wireshark file posted in Issue #36 that demonstrates that the bus is only sending the data and not the extra zeros.
3. The masking features have not been implemented currently in the CANAL interface in the version currently on the USB2CAN website. This may not be the case on the actual project so make sure to check there if they have been implemented if you need those features.

4.7 Virtual

The virtual interface can be used as a way to write OS and driver independent tests.

A virtual CAN bus that can be used for automatic tests. Any Bus instances connecting to the same channel (in the same python program) will get each others messages.

```
import can

bus1 = can.interface.Bus('test', bustype='virtual')
bus2 = can.interface.Bus('test', bustype='virtual')

msg1 = can.Message(arbitration_id=0xabcde, data=[1,2,3])
bus1.send(msg1)
msg2 = bus2.recv()

assert msg1 == msg2
```

The *Interface Names* are listed in [Configuration](#).

Protocols

The j1939 protocol is the only CAN protocol that is currently implemented.

Warning: Protocols are being removed in the next major release.

Scripts

The following scripts are installed along with python-can.

6.1 can_logger.py

Command line help (--help):

```
usage: can_logger.py [-h] [-f LOG_FILE] [-v] [-i {socketcan,kvaser,serial,ixxat}]
                    channel ...

Log CAN traffic, printing messages to stdout or to a given file

positional arguments:
  channel                Most backend interfaces require some sort of channel.
                        For example with the serial interface the channel
                        might be a rfcomm device: /dev/rfcomm0 Other channel
                        examples are: can0, vcan0
  filter                Comma separated filters can be specified for the given
                        CAN interface: <can_id>:<can_mask> (matches when
                        <received_can_id> & mask == can_id & mask)
                        <can_id>~<can_mask> (matches when <received_can_id> &
                        mask != can_id & mask)

optional arguments:
  -h, --help            show this help message and exit
  -f LOG_FILE, --file_name LOG_FILE
                        Path and base log filename, extension can be .txt,
                        .csv, .db, .npz
  -v                    How much information do you want to see at the command
                        line? You can add several of these e.g., -vv is DEBUG
  -i {socketcan,kvaser,serial,ixxat}, --interface {socketcan,kvaser,serial,ixxat}
                        Which backend do you want to use?
```

6.2 j1939_logger.py

command line help (--help):

```
usage: j1939_logger.py [-h] [-v] [-i {socketcan,kvaser,serial}]
                      [--pgn PGN | --source SOURCE | --filter FILTER]
```

```
channel

Log J1939 traffic, printing messages to stdout or to a given file

positional arguments:
  channel

      Most backend interfaces require some sort of channel. For example with the serial
      interface the channel might be a rfcomm device: /dev/rfcomm0
      Other channel examples are: can0, vcan0

optional arguments:
  -h, --help            show this help message and exit
  -v                    How much information do you want to see at the command line?
                        You can add several of these e.g., -vv is DEBUG
  -i {socketcan,kvaser,serial}, --interface {socketcan,kvaser,serial}
                        Which backend do you want to use?
  --pgn PGN             Only listen for messages with given Parameter Group Number (PGN).
                        Can be used more than once. Give either hex 0xEE00 or decimal 60928
  --source SOURCE       Only listen for messages from the given Source address
                        Can be used more than once. Give either hex 0x0E or decimal.
  --filter FILTER       A json file with more complicated filtering rules.

                        An example file that subscribes to all messages from SRC=0
                        and two particular PGNs from SRC=1:

                        [
                          {
                            "source": 1,
                            "pgn": 61475
                          }
                          {
                            "source": 1,
                            "pgn": 61474
                          }
                          {
                            "source": 0
                          }
                        ]
```

Pull requests welcome! <https://bitbucket.org/hardbyte/python-can>

Developer's Overview

7.1 Contributing

Contribute to source code, documentation, examples and report issues on bitbucket: <https://bitbucket.org/hardbyte/python-can>

7.2 Creating a Release

- Release from the default branch.
- Update the library version in `setup.py` and in `doc/conf.py` using

`semantic versioning`. - Run all tests and examples against available hardware. - Update *CONTRIBUTORS.txt* with any new contributors. - Sanity check that documentation has stayed inline with code. For large changes update `doc/history.rst` - Create a temporary virtual environment. Run `python setup.py install` and `python setup.py test` - Create and upload the distribution: `python setup.py sdist bdist_wheel upload --sign` - In a new virtual env check that the package can be installed with pip: `pip install python-can`

7.3 Code Structure

The modules in `python-can` are:

Module	Description
<code>interfaces</code>	Contains interface dependent code.
<code>protocols</code>	Currently just the J1939 protocol exists here
<code>bus</code>	Contains the interface independent Bus object.
<code>CAN</code>	Contains modules to emulate a CAN system, such as a time stamps, read/write streams and listeners.
<code>message</code>	Contains the interface independent Message object.
<code>notifier</code>	An object which can be used to notify listeners.
<code>broadcastmanager</code>	Contains interface independent broadcast manager code.

History and Roadmap

8.1 Background

Originally written at [Dynamic Controls](#) for internal use testing and prototyping wheelchair components.

Maintenance was taken over and the project was open sourced by Brian Thorne in 2010.

8.2 Acknowledgements

Originally written by Ben Powell as a thin wrapper around the Kvaser SDK to support the leaf device.

Support for linux socketcan was added by Rose Lu as a summer coding project in 2011. The socketcan interface was helped immensely by Phil Dixon who wrote a leaf-socketcan driver for Linux.

The pcan interface was contributed by Albert Bloomfield in 2013.

The usb2can interface was contributed by Joshua Villyard in 2015

The IXXAT VCI interface was contributed by Giuseppe Corbelli and funded by Weightpack in 2016

8.3 Support for CAN within Python

The 'socket' module contains support for SocketCAN from Python 3.3.

From Python 3.4 broadcast management commands are natively supported.

Installation and Quickstart

See the readme included with the source code.

<https://bitbucket.org/hardbyte/python-can>

Known Bugs

See the project [bug tracker](#) on bitbucket. Patches and pull requests very welcome!

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